

The Language Organism

Lecture 8: What is the constructor bias?

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Smith's (2002) approach to language evolution

- Previous approaches:

Build learners with particular biases

Test them with particular hand-built language
(this is the **acquisition** test)

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- But where do the languages come from?
- Cultural evolution through iterated learning
Learners learn from other learners in a population
- Two new tests of learning bias in a population:

Maintenance test

Construction test

The acquisition test results

- If we look at -1, 0, or 1 for α , β , γ and δ , then there are 81 learning rules
- 50 of these fail the **acquisition** test. We will call these **non-learners**
- 31 pass the test: call these **learners**

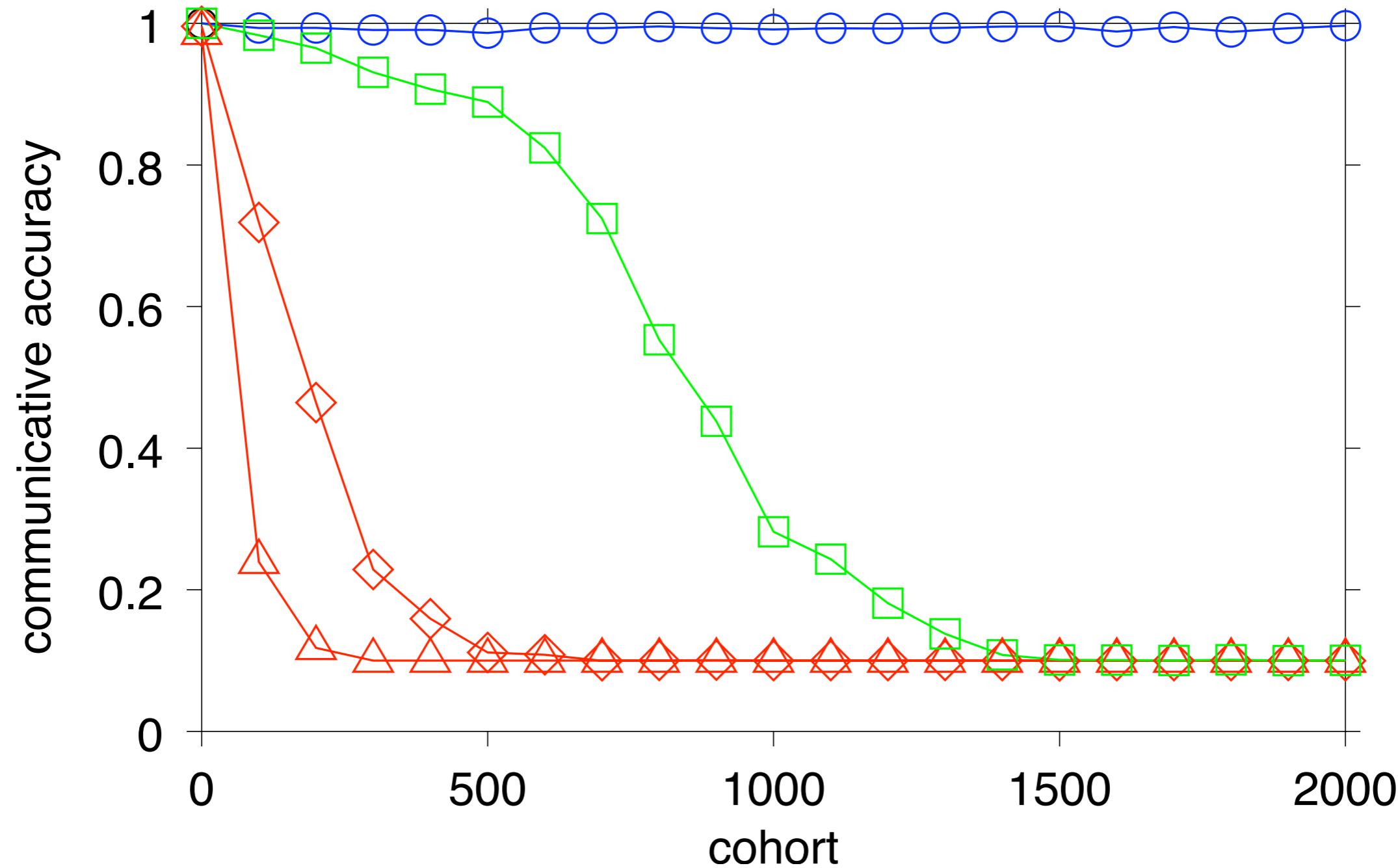
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For all learners: $\alpha + \delta > \beta + \gamma$

For all non-learners: $\alpha + \delta \leq \beta + \gamma$

Maintenance test results



Maintenance test results

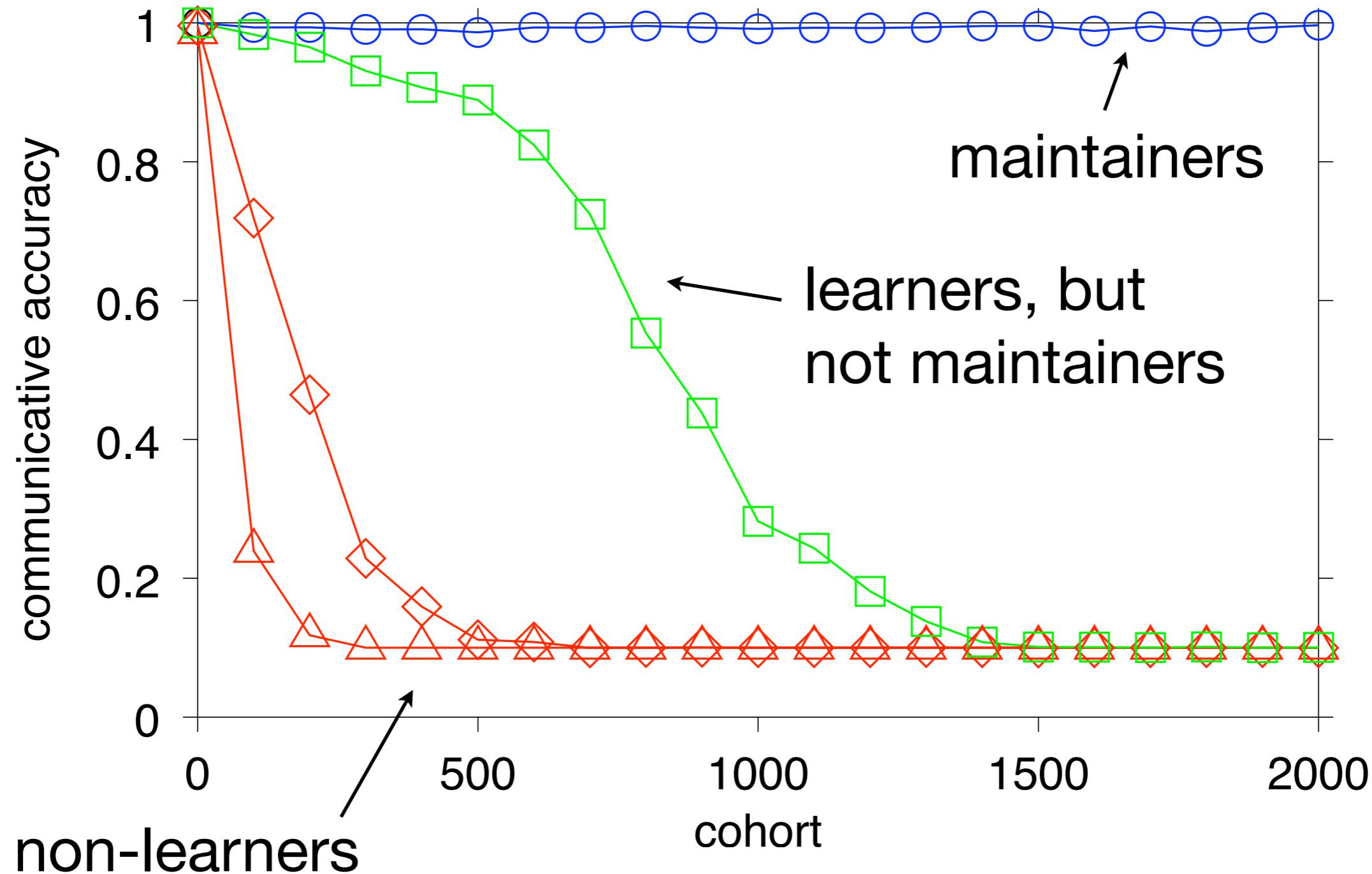
- Out of the 81 rules:
 - 63 fail the **maintenance** test
 - 18 pass: call them **maintainers**
Note, these are a subset of learners

Maintenance test results

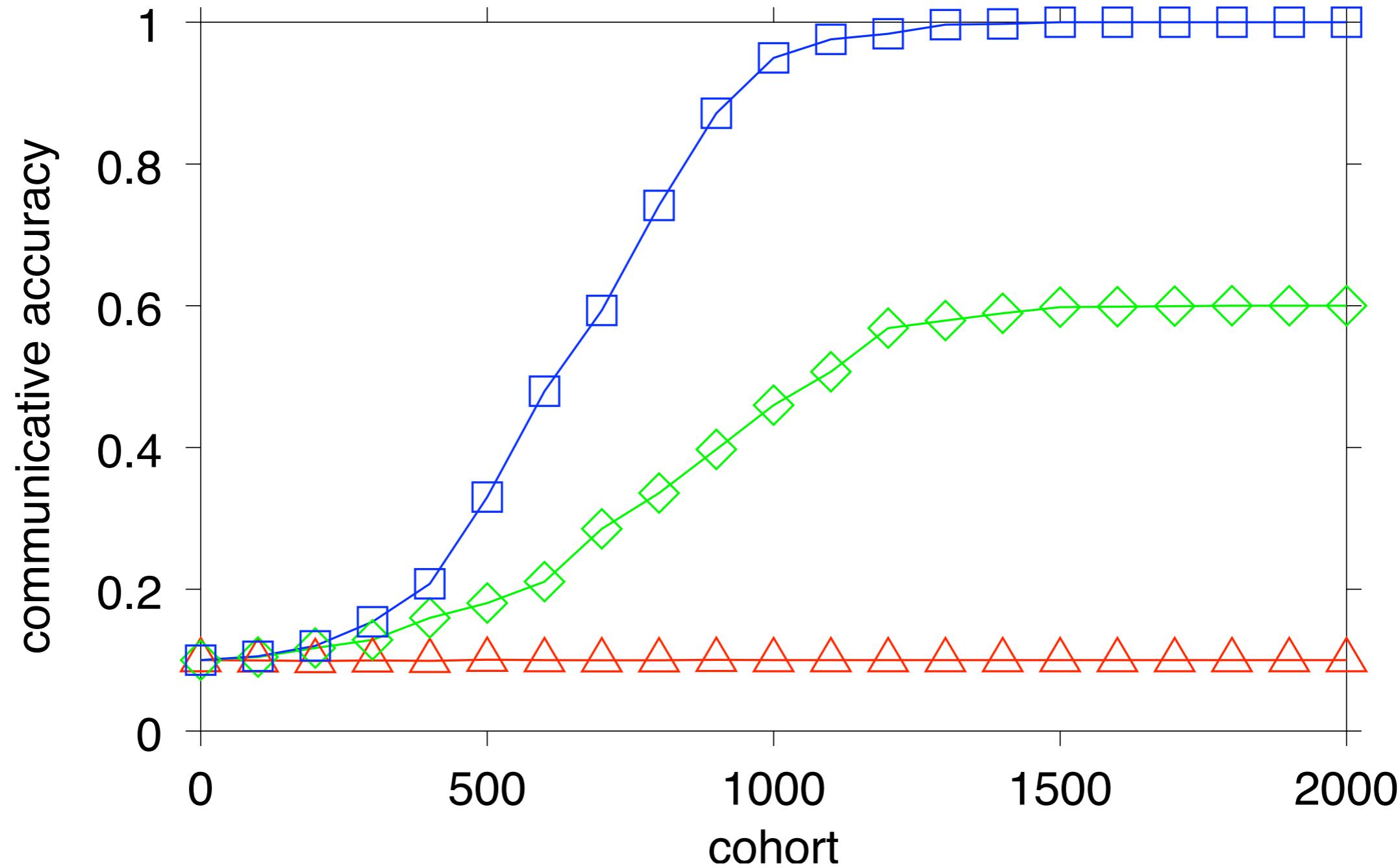
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Maintenance test results



Construction test results



Construction test results

- Out of the 81 rules:
 - 72 fail the construction test
 - 9 pass: call these **constructors**
These are a subset of the maintainers

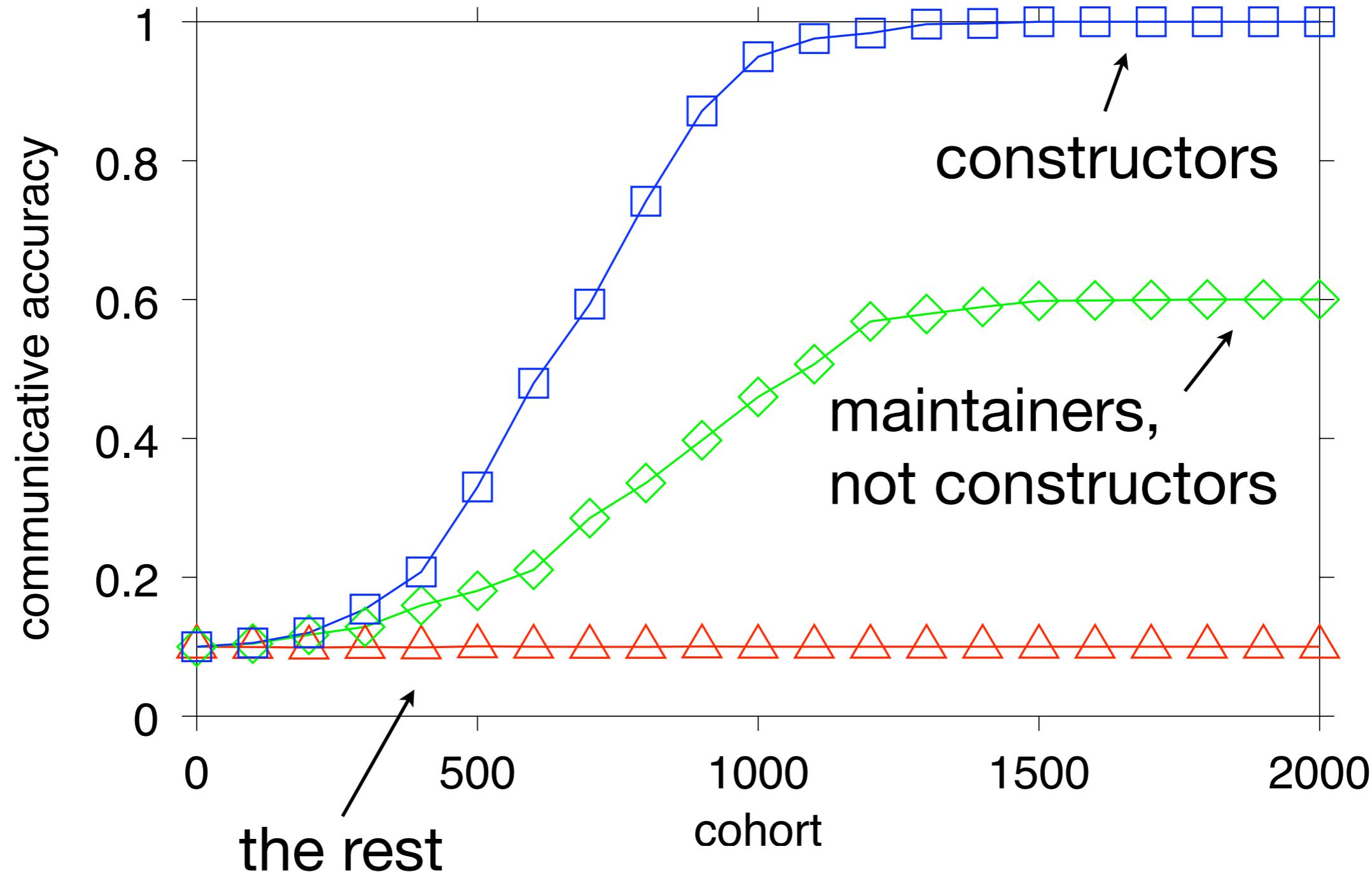
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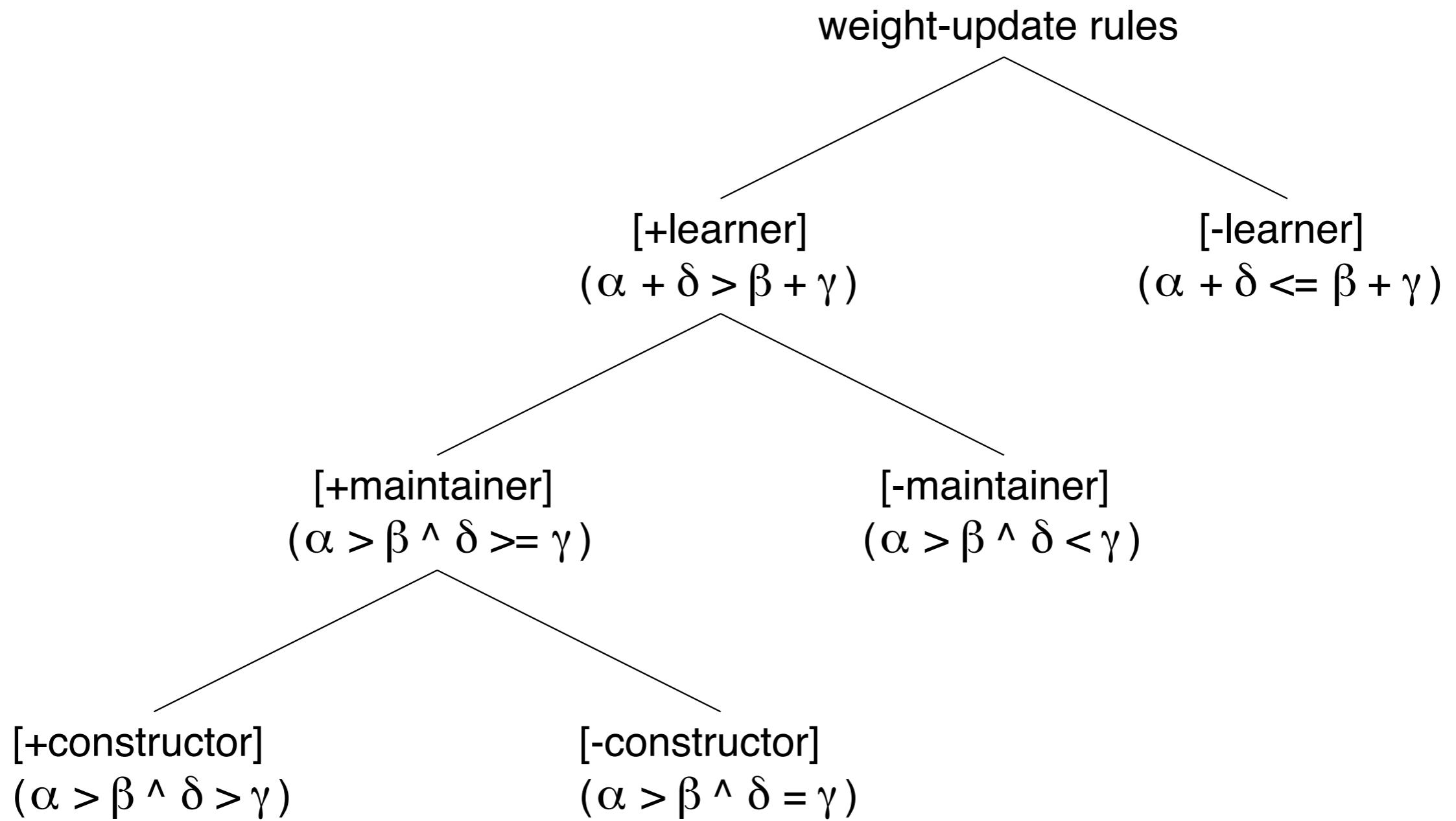
For all constructors: $\alpha > \beta \ \& \ \delta > \gamma$

(sometimes this is called “lateral inhibition”)

Construction test results



A hierarchy



Bias

- Different weight update rules correspond to different ways of learning
- They come with different *biases*
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Bias

- Different weight update rules correspond to different ways of learning
- They come with different *biases*
- Population's language (in this case, just a vocabulary really) evolves to fit these biases
- Biases are a consequence of α , β , γ and δ
- But what exactly are these different biases?
- How do they relate to the *human* vocabulary learning strategy?

Three patterns

learning: $\alpha + \delta > \beta + \gamma$

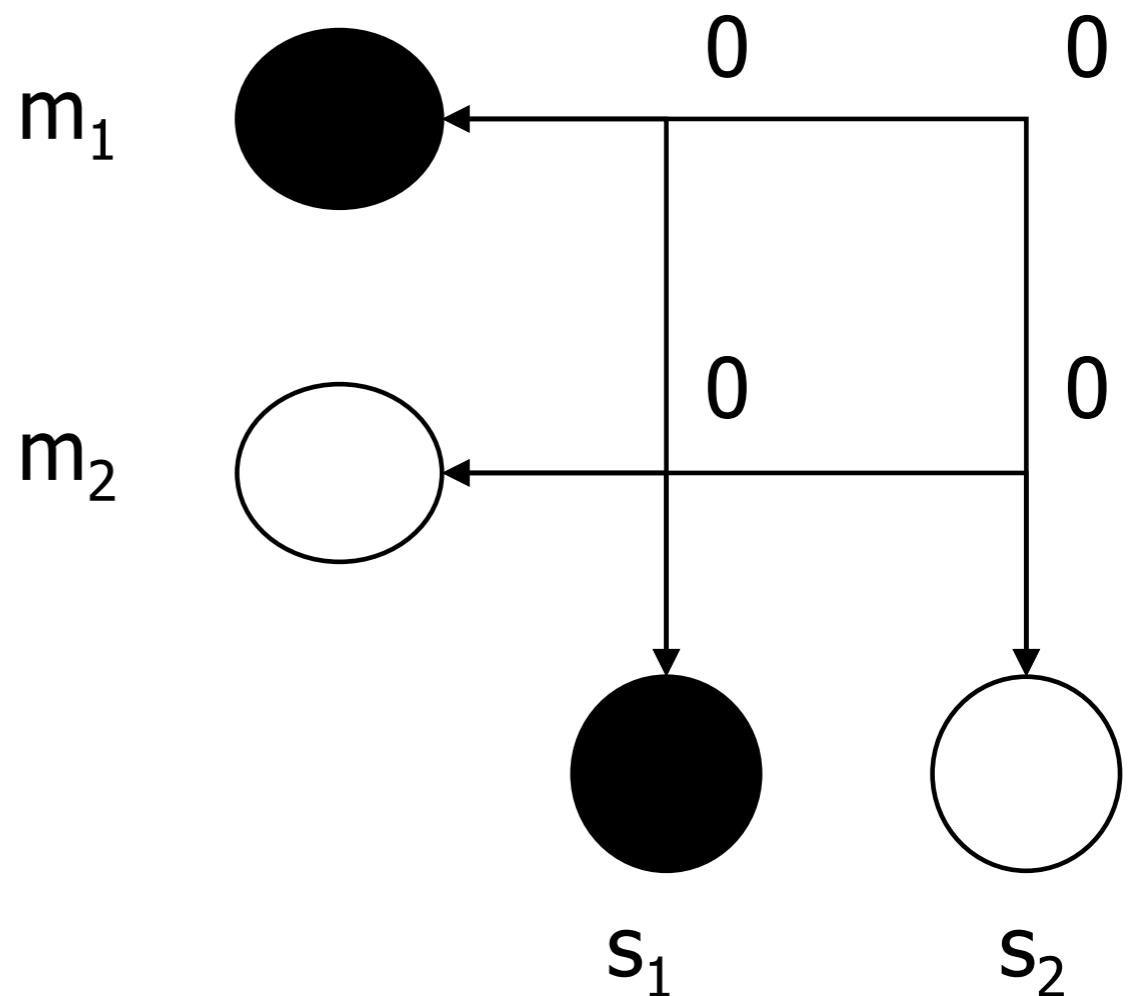
maintenance: $\alpha > \beta \text{ & } \delta \geq \gamma$

construction: $\alpha > \beta \text{ & } \delta > \gamma$

- What do these patterns mean?

Working out bias

- A constructor rule: $[+1, -1, -1, +1]$

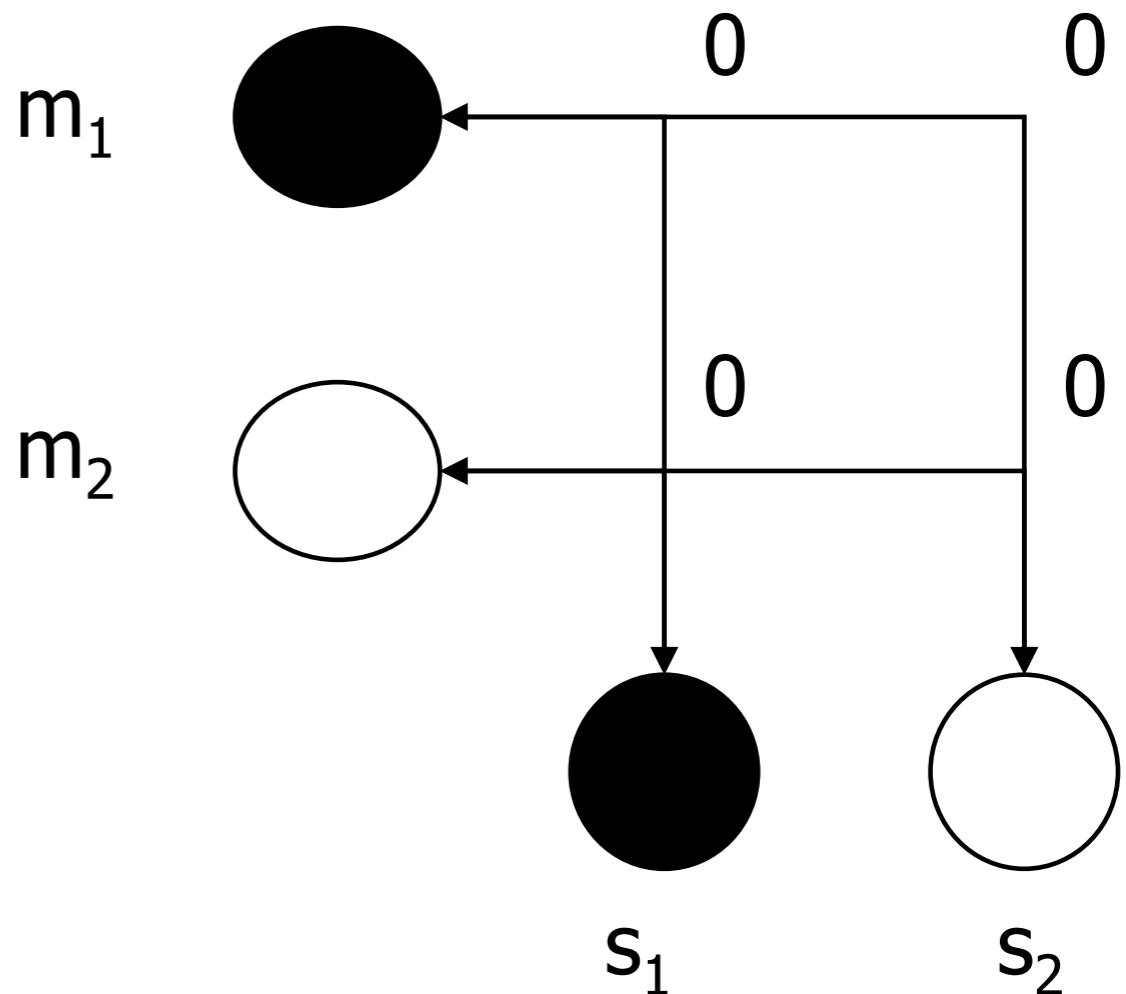


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Observation:

$m_1 \rightarrow s_1$

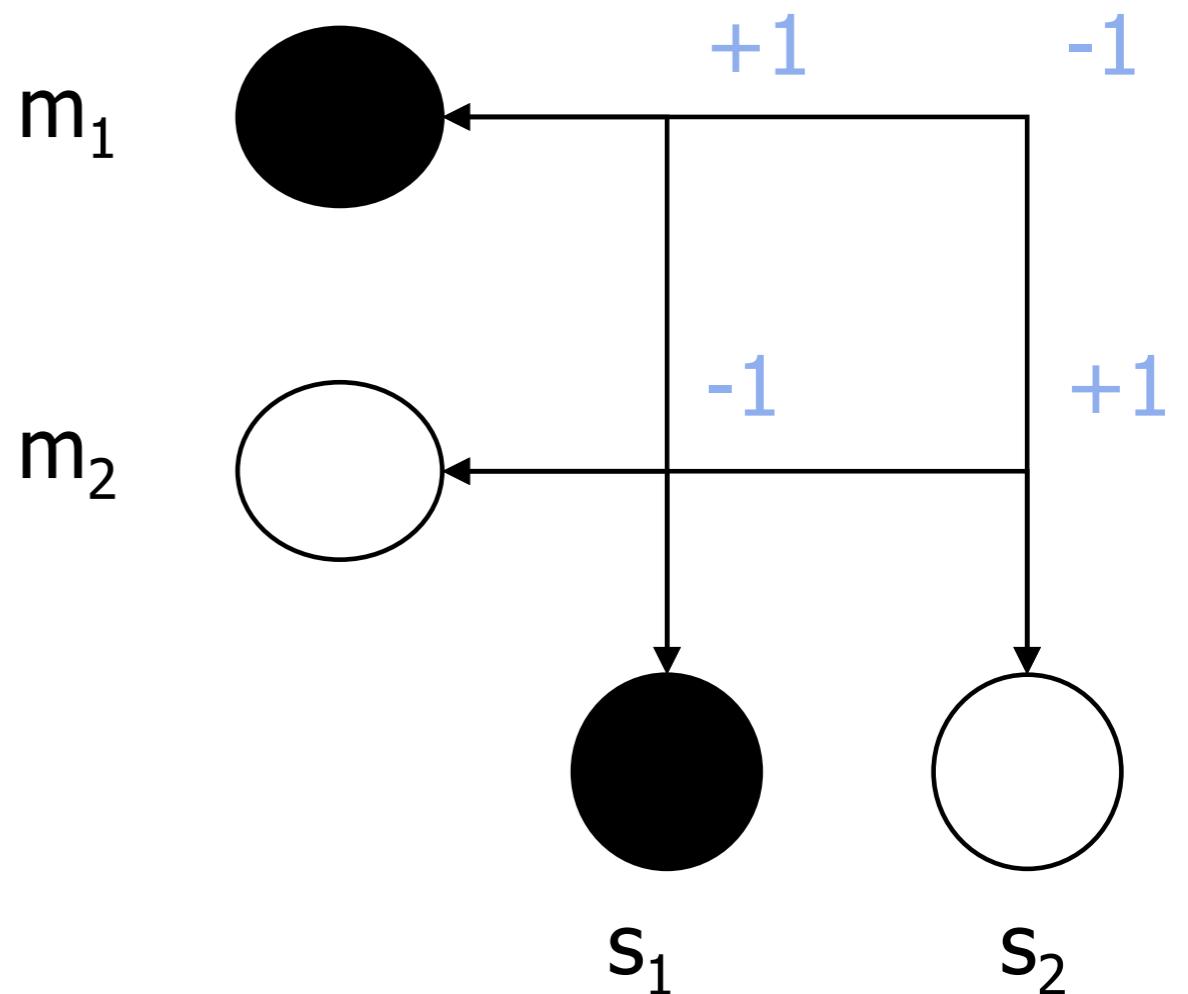


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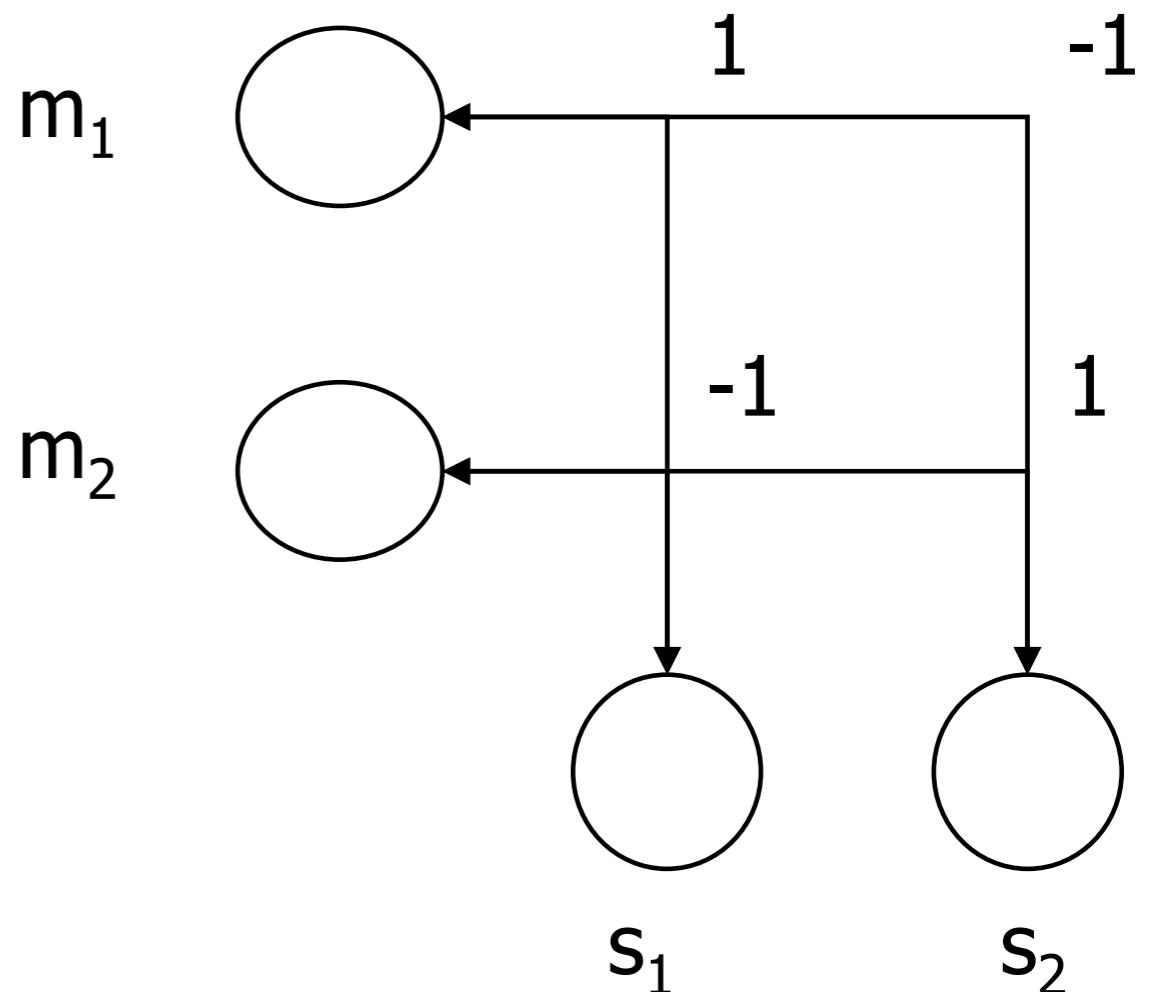


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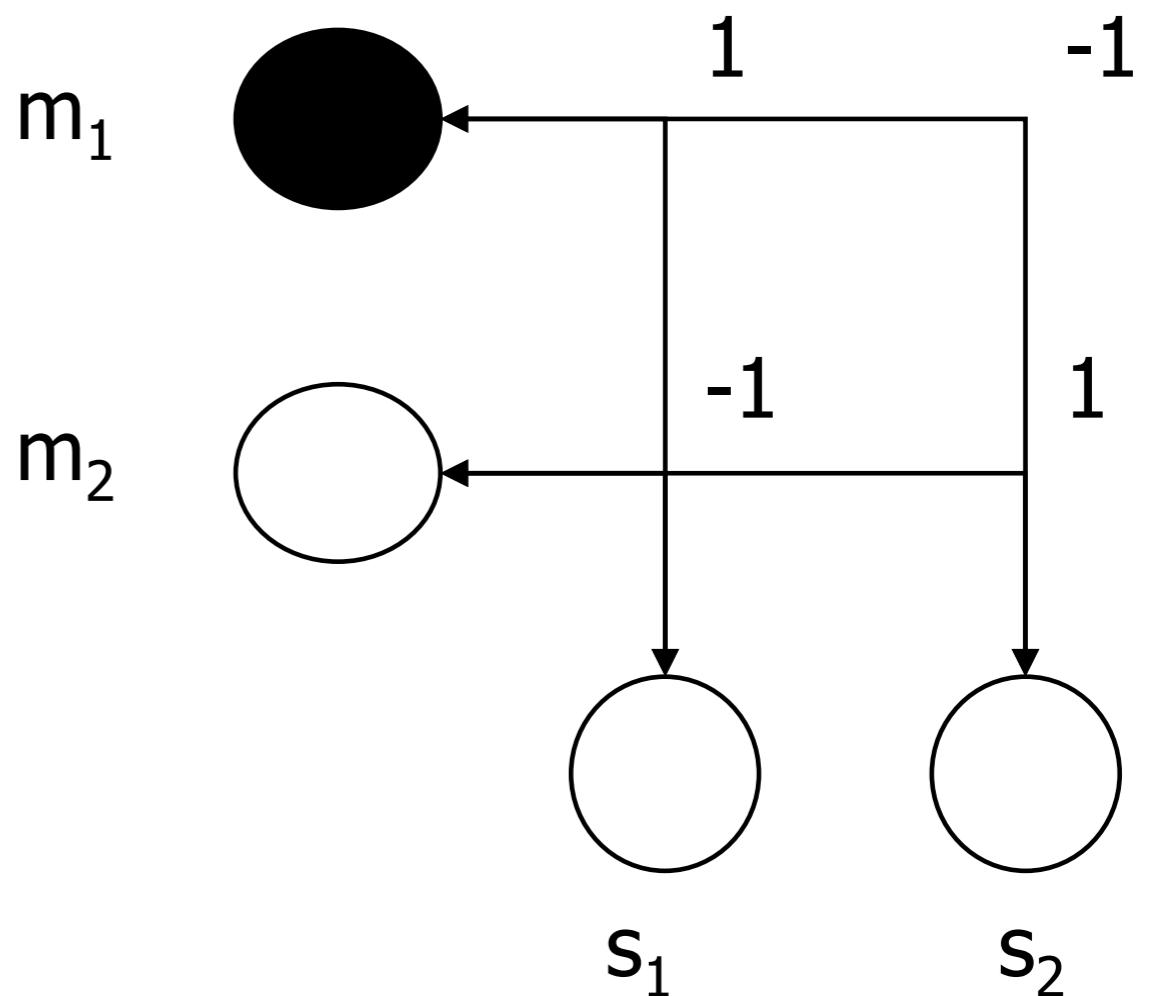
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Working out bias

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Production:
 $m_1 \rightarrow ?$



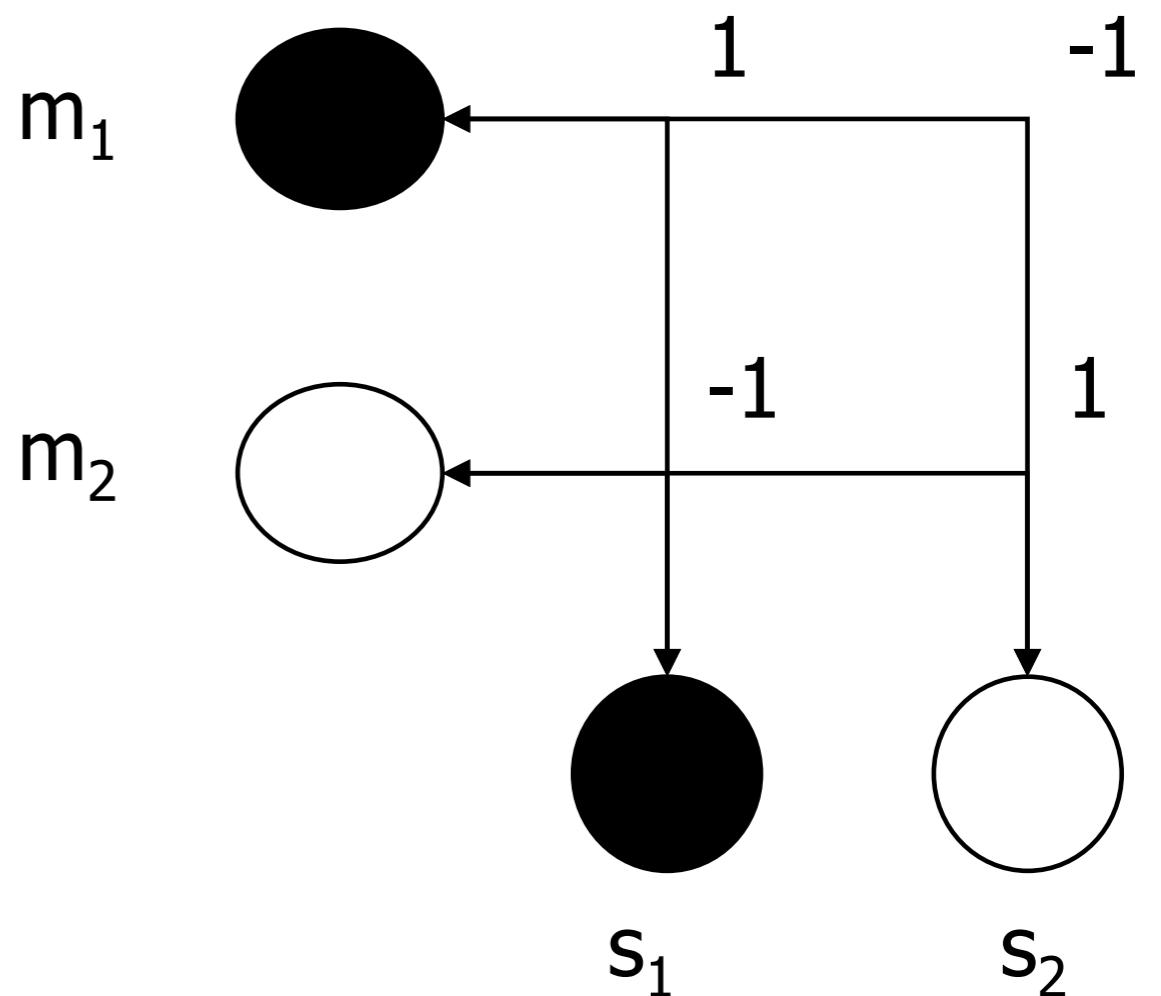
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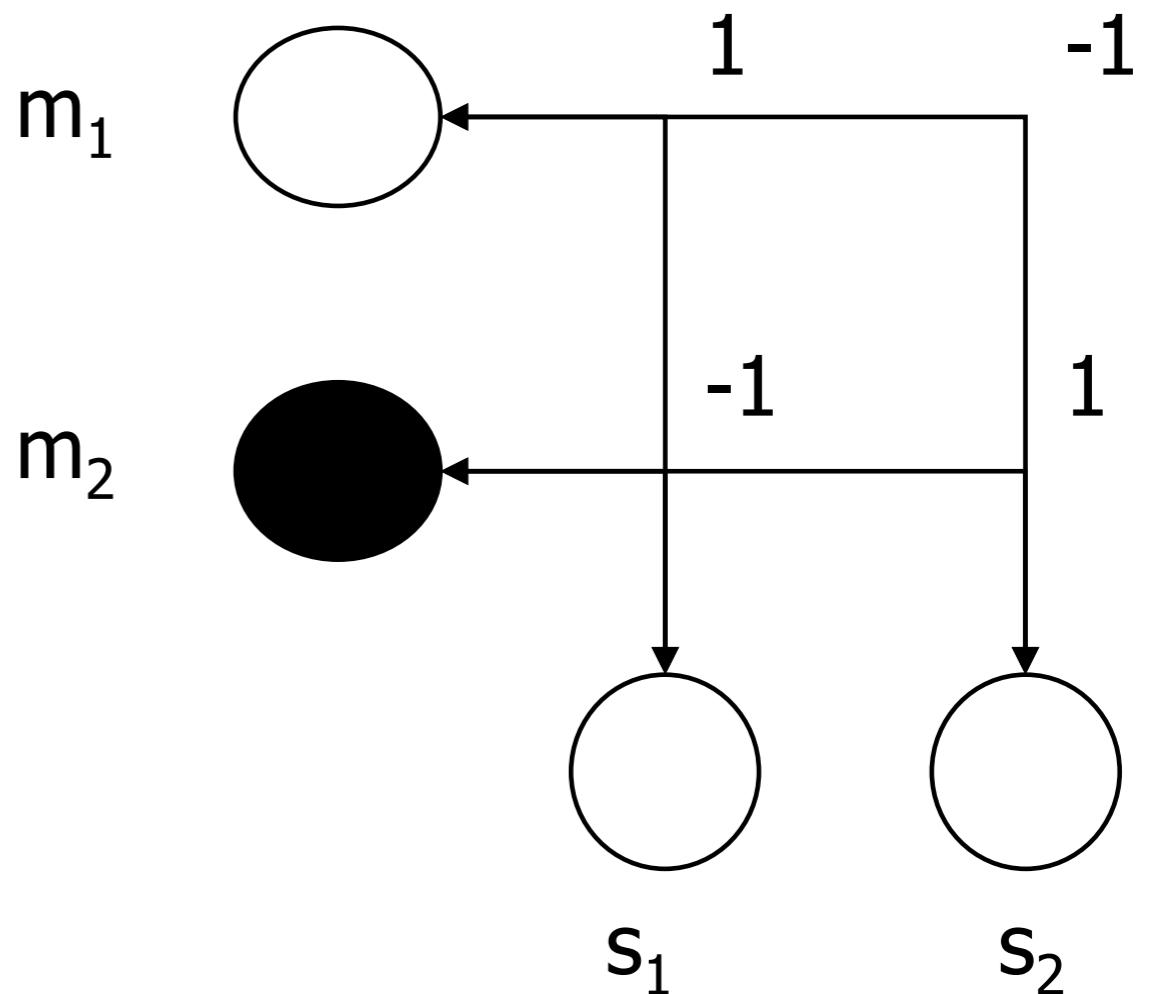
(not s_2)



Working out bias

- A constructor rule: $[+1, -1, -1, +1]$

Production:
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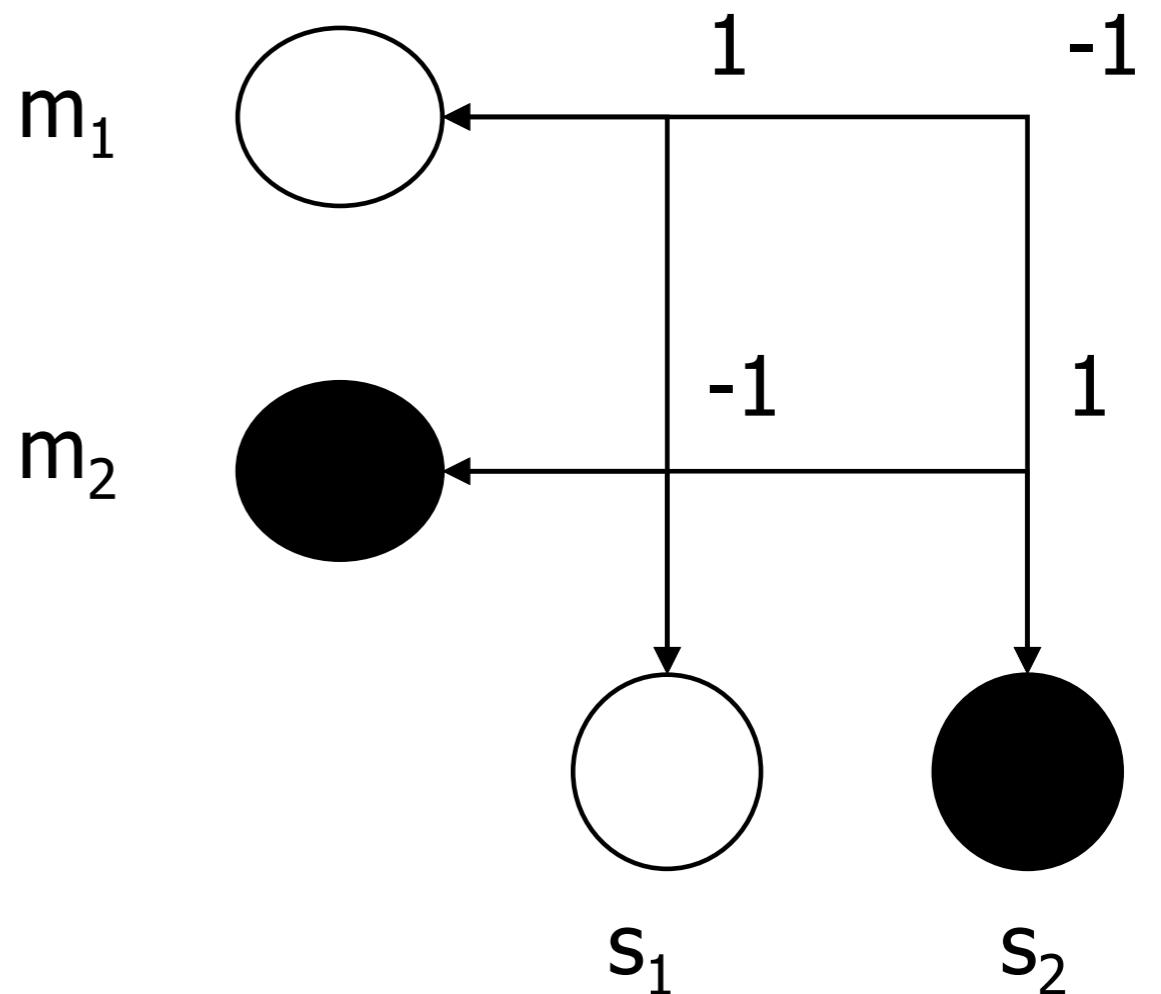
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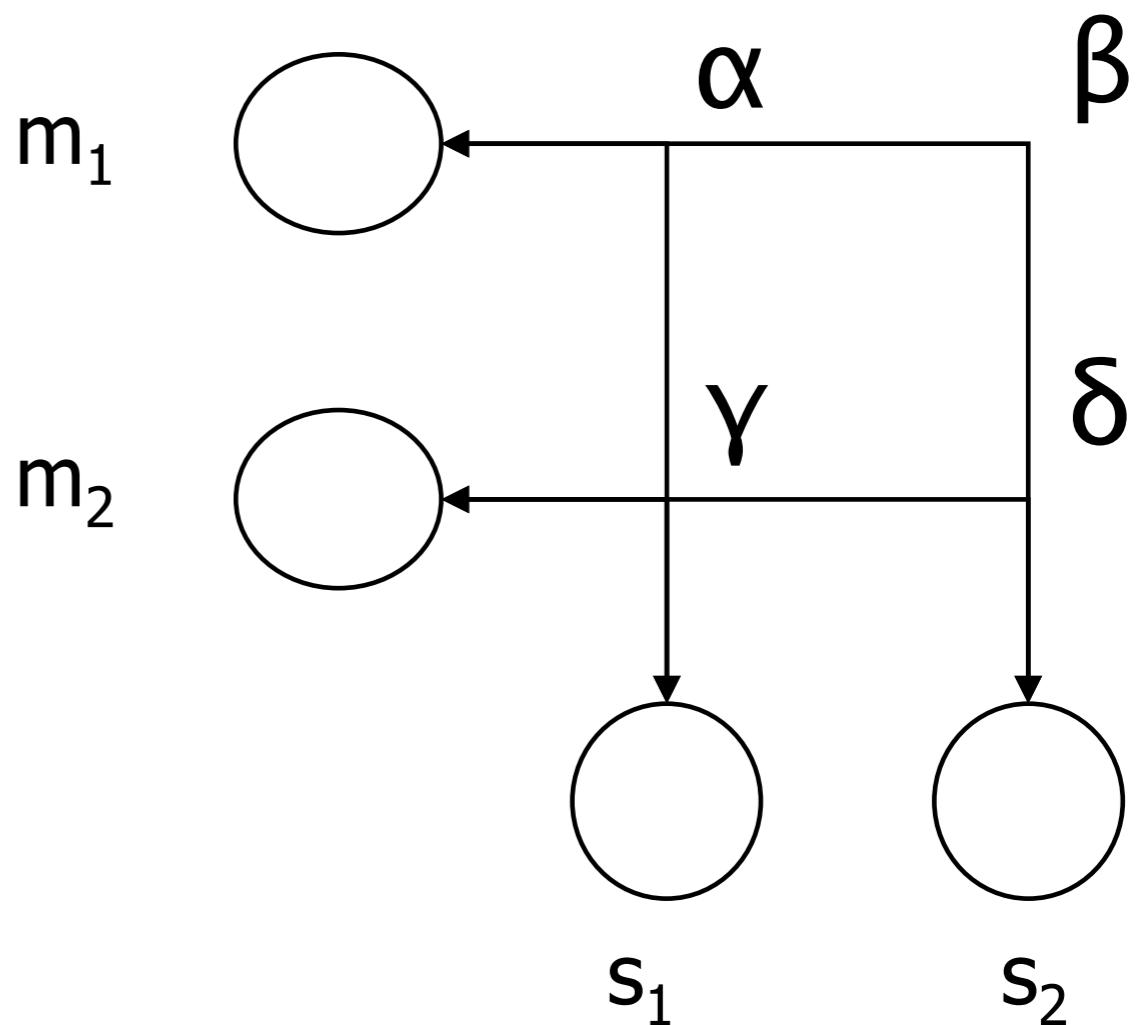
Working out bias

- Constructors in general: $\alpha > \beta$ & $\delta > \gamma$
After one exposure to $m_1 \rightarrow s_1$

Production:

$m_1 \rightarrow s_1$

$m_2 \rightarrow s_2$



The constructor bias

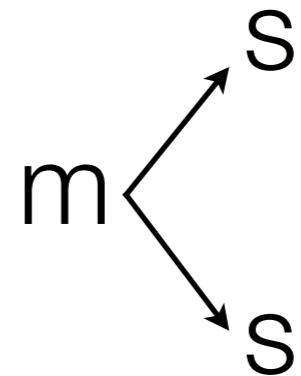
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- Constructors don't like:
- One meaning to multiple signals

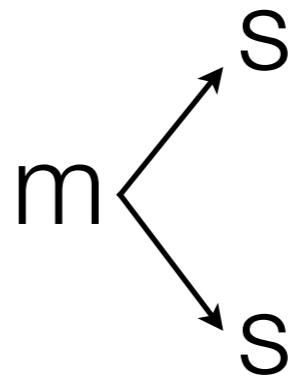
because $\alpha > \beta$
bias against synonymy



The constructor bias

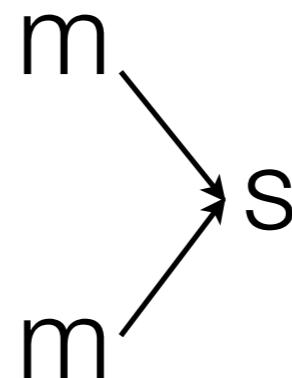
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- Multiple meanings to one signal

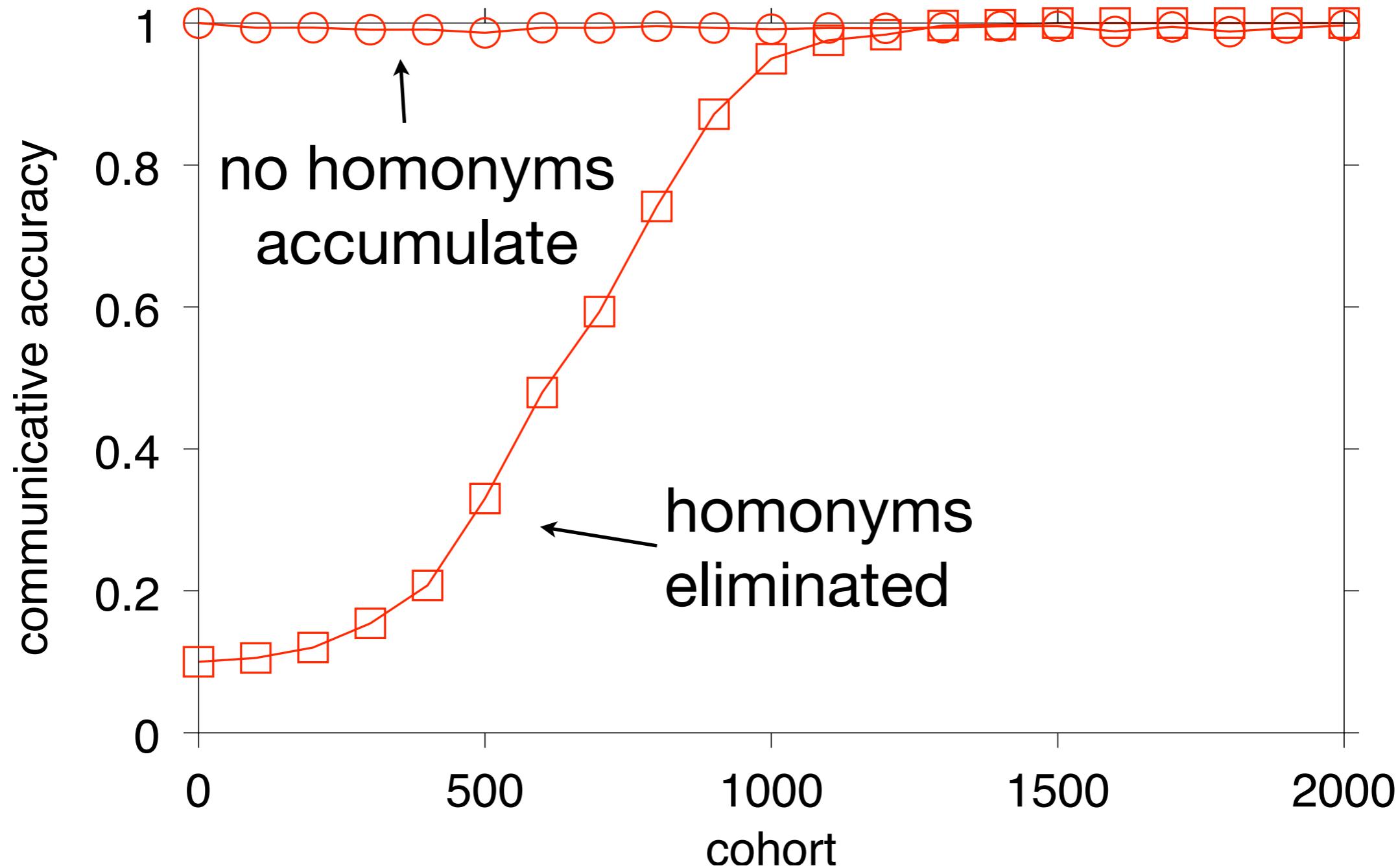
because $\delta > \gamma$
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The constructor bias

- Constructors biased in favour of **one-to-one** mappings between meanings and signals
- Population's vocabulary changes over time to match this bias
- One-to-one systems happen to be optimal for communication

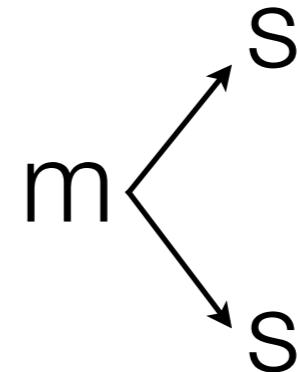
Constructor behaviour



The maintainer bias

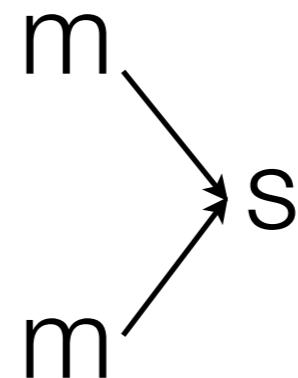
- Biased against synonymy

because $\alpha > \beta$

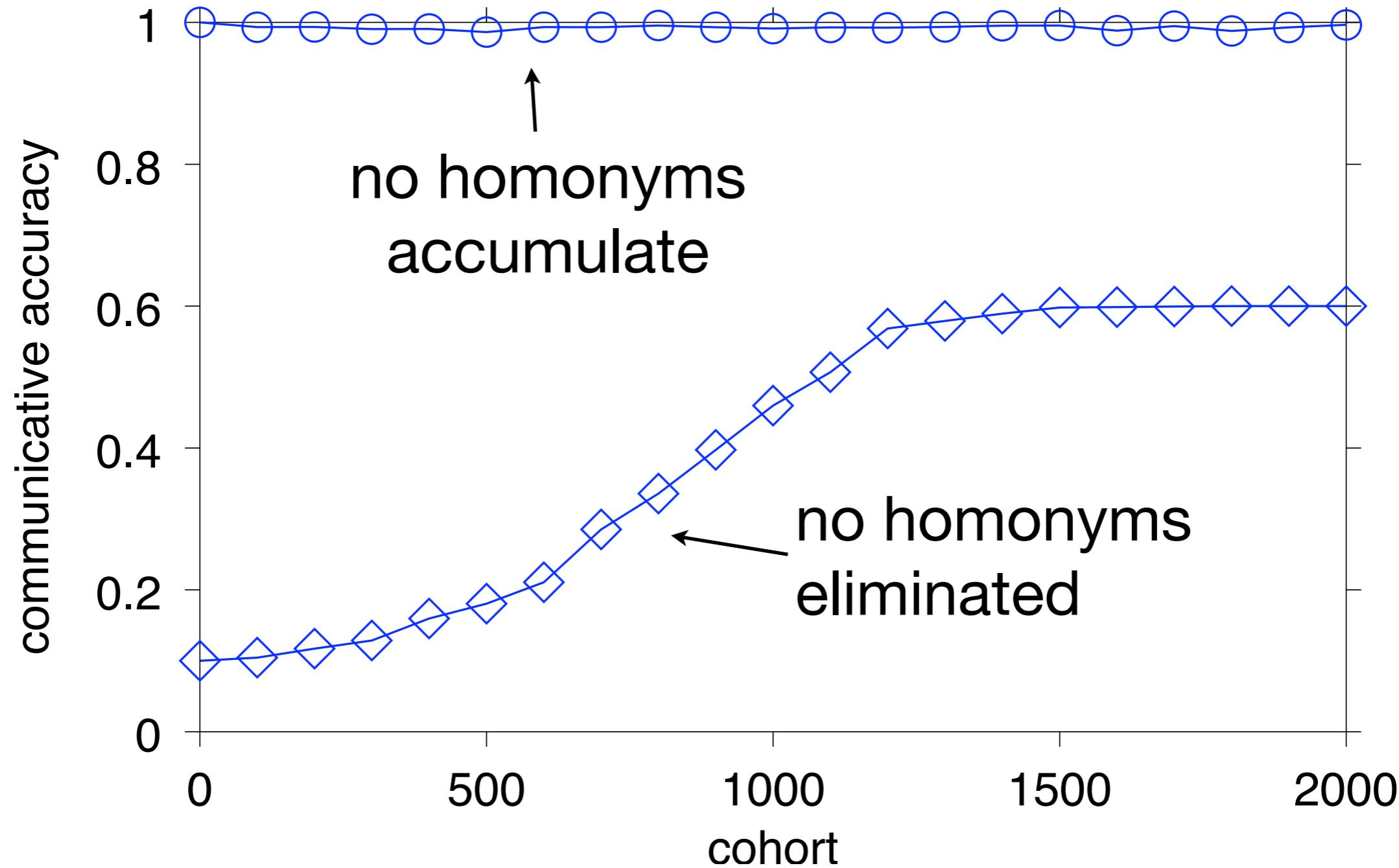


- Neutral with respect to homonymy

because $\delta = \gamma$



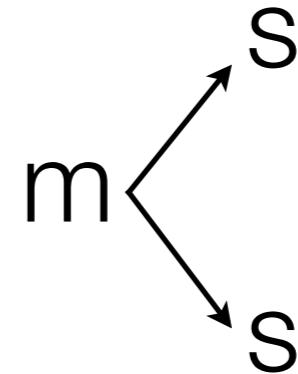
Maintainer behaviour



The learner bias (in most cases)

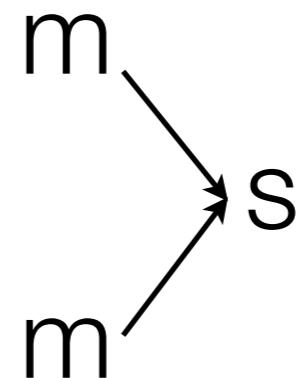
- Biased against synonymy

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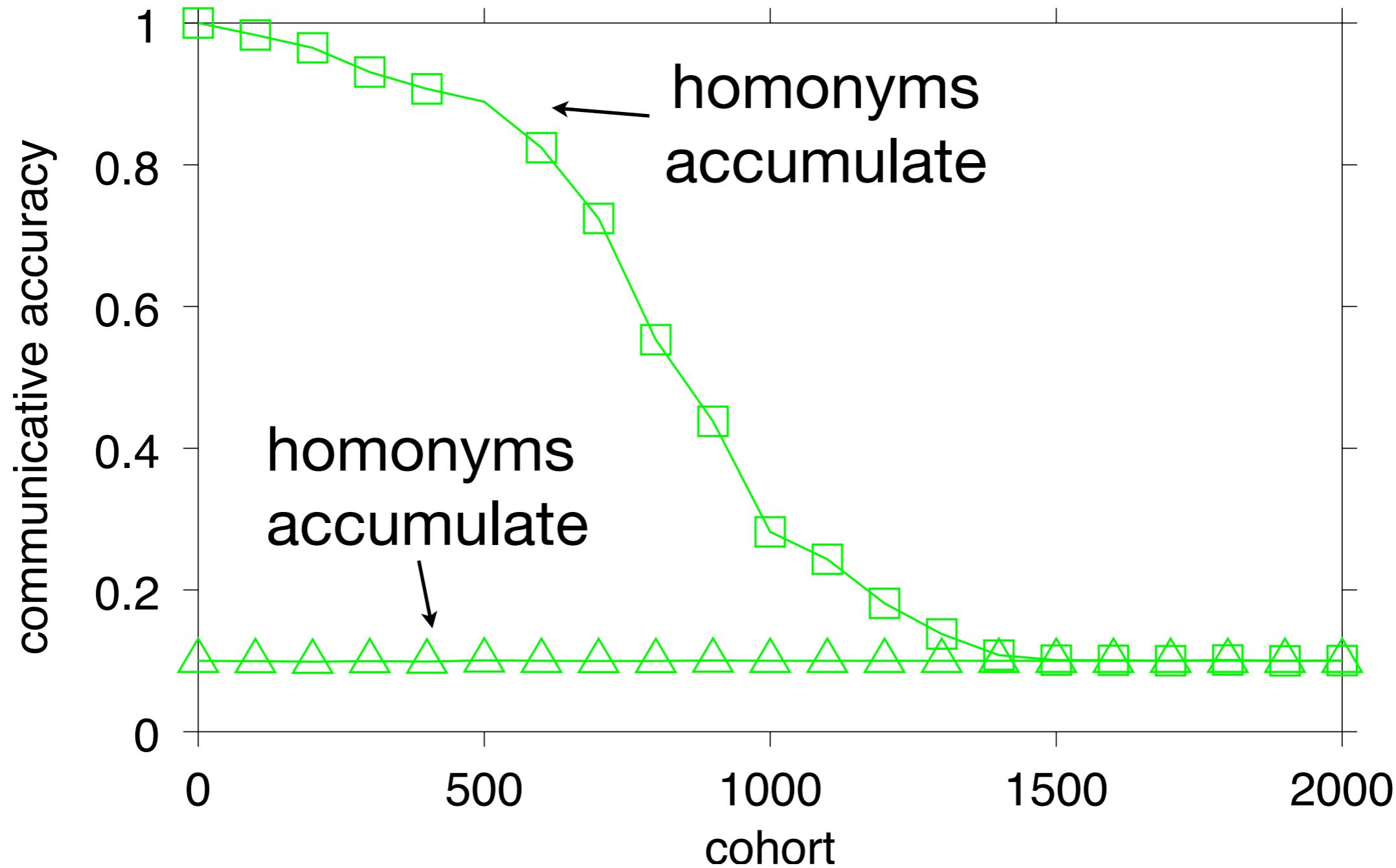


- Biased *in favour* of homonymy

because $\delta < \gamma$



Learner behaviour

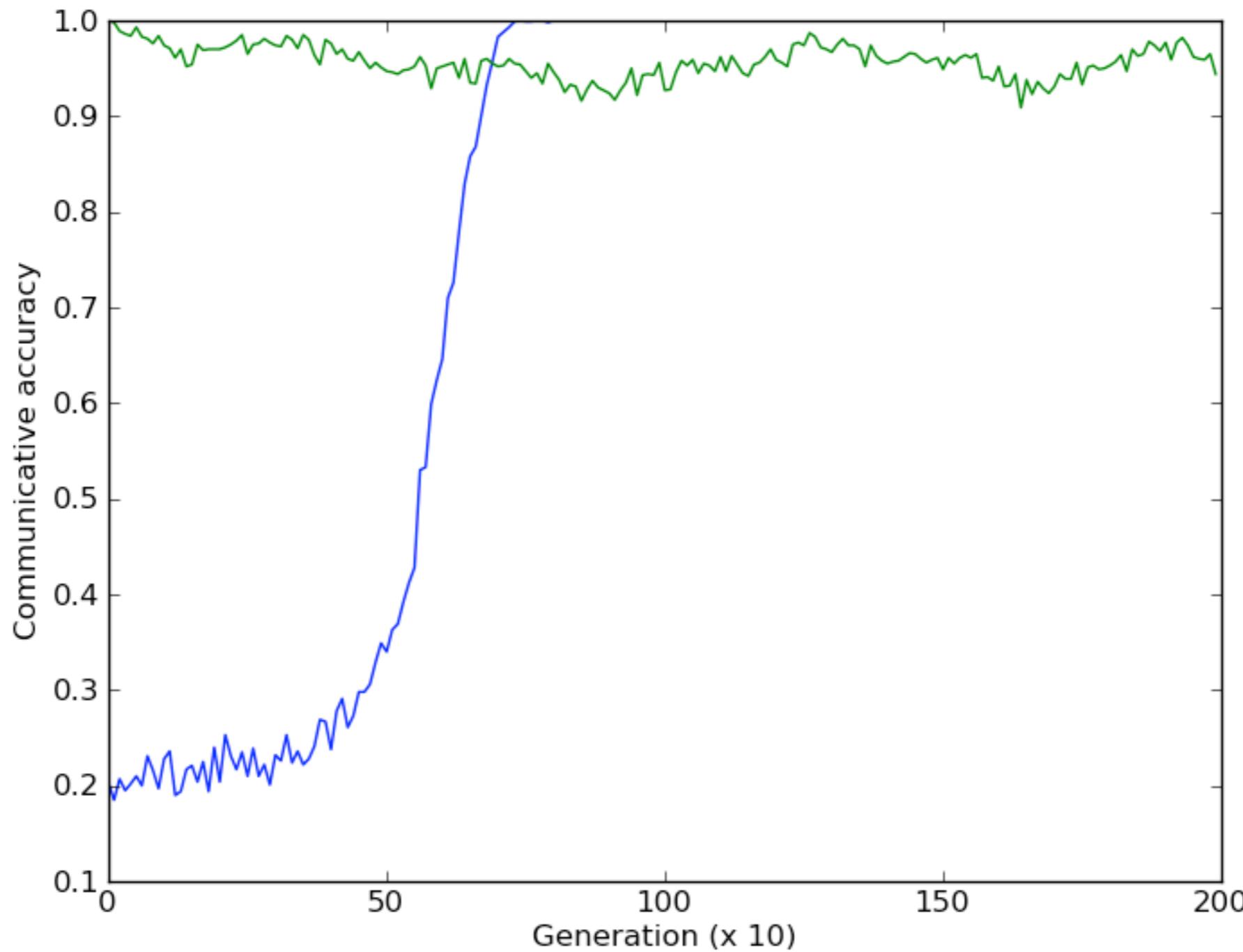


A problem (thanks to Hanna and Alan)

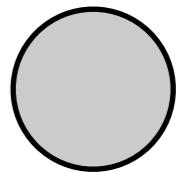
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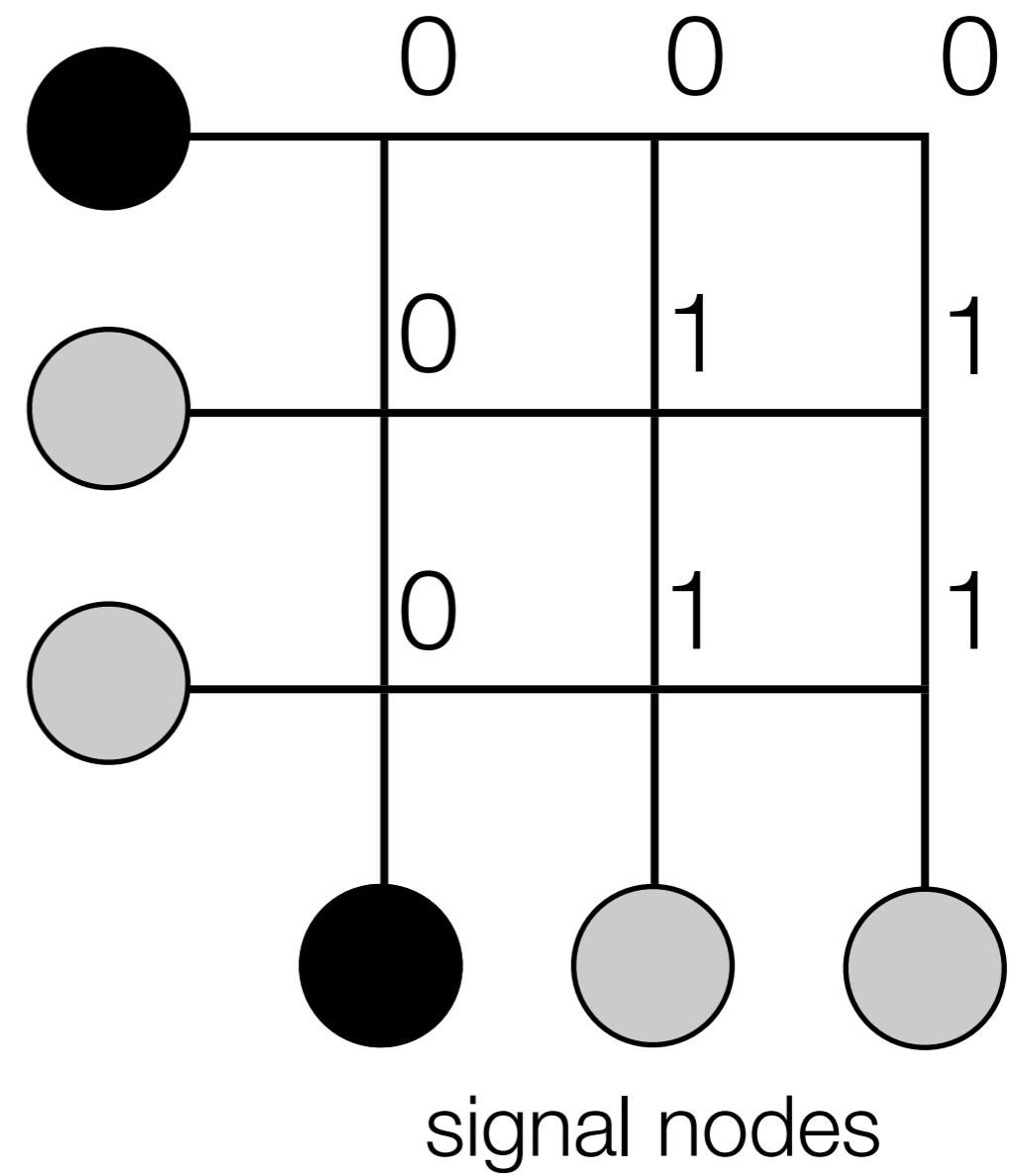
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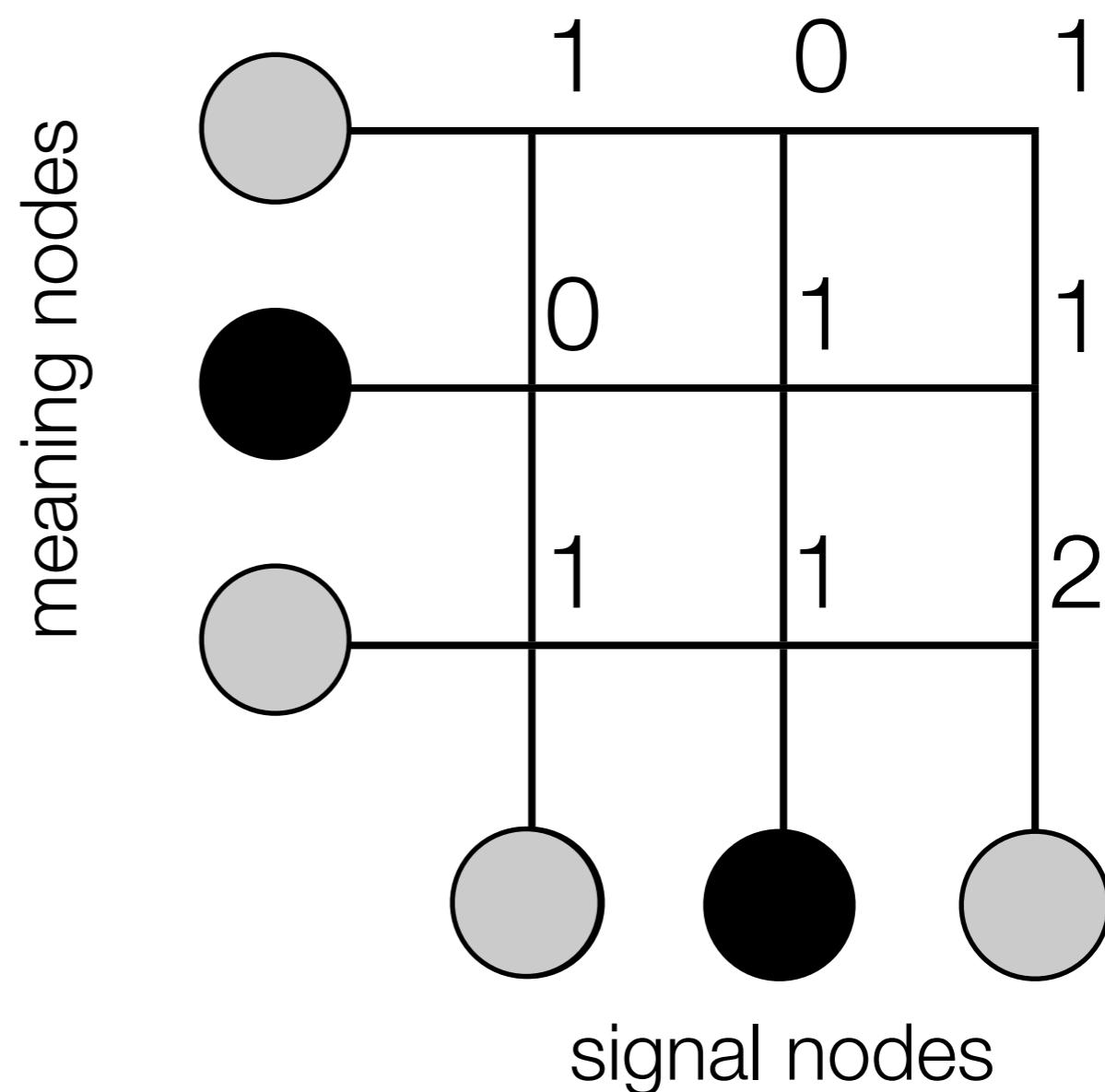
Observation:
 $m_1 \leftrightarrow s_1$

meaning nodes



An anomalous rule: learning by co-non-occurrence

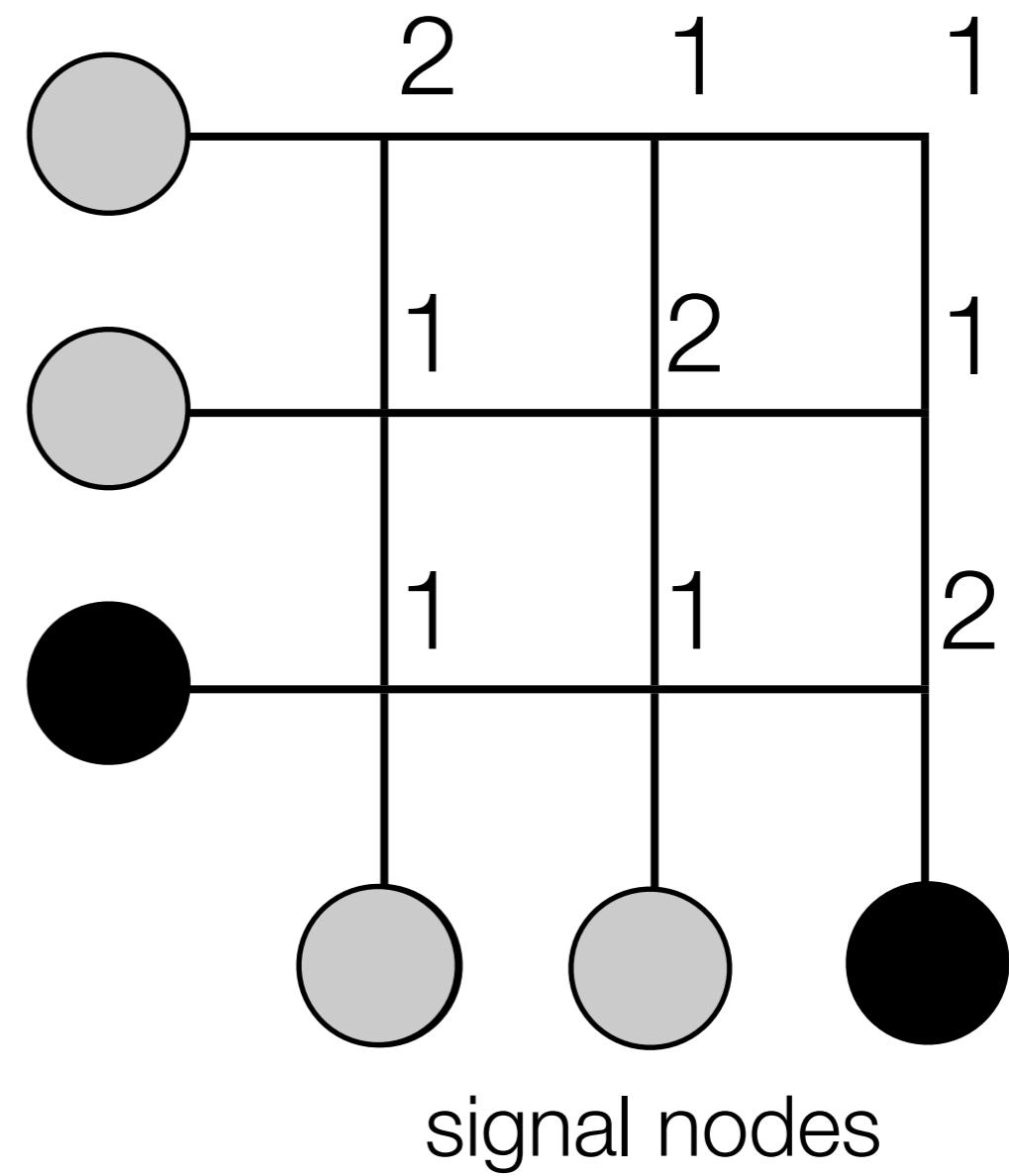
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An anomalous rule: learning by co-non-occurrence

Observation:
 $m3 \leftrightarrow s3$

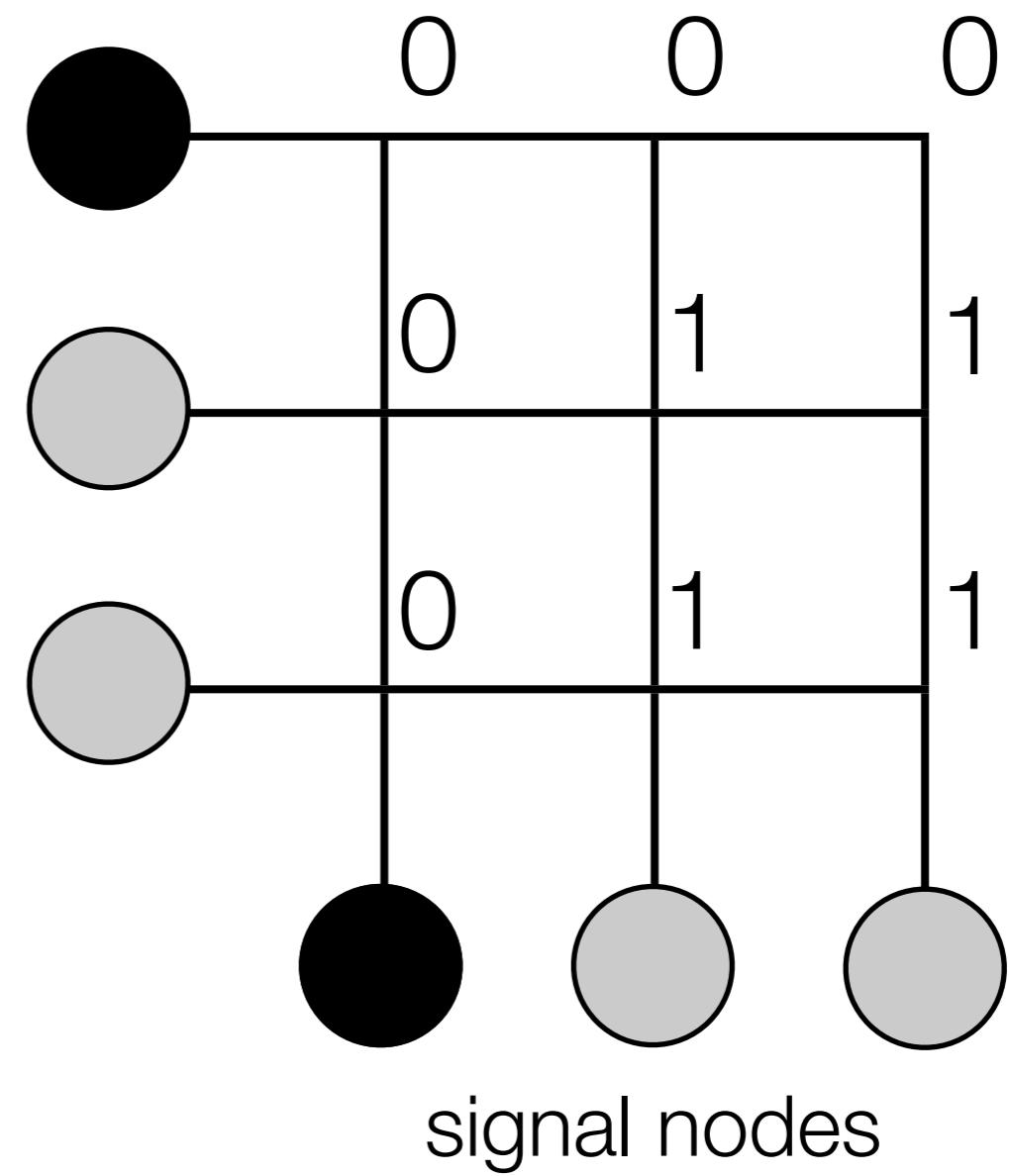
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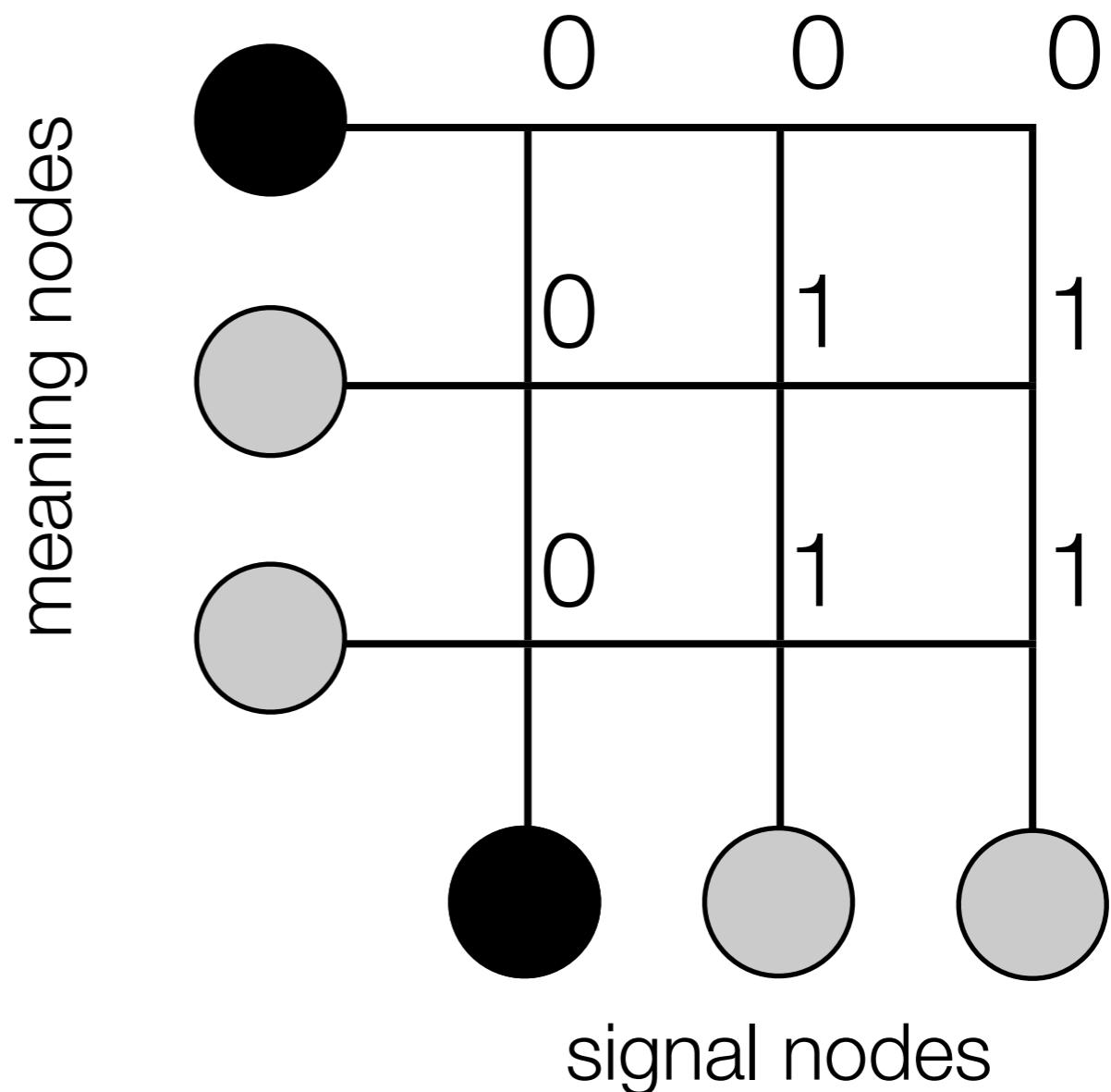
meaning nodes



An anomalous rule: learning by co-non-occurrence

Observation:
 $m_1 \leftrightarrow s_1$

This looks like a 1-to-1
bias - that's why it
constructs and
maintains



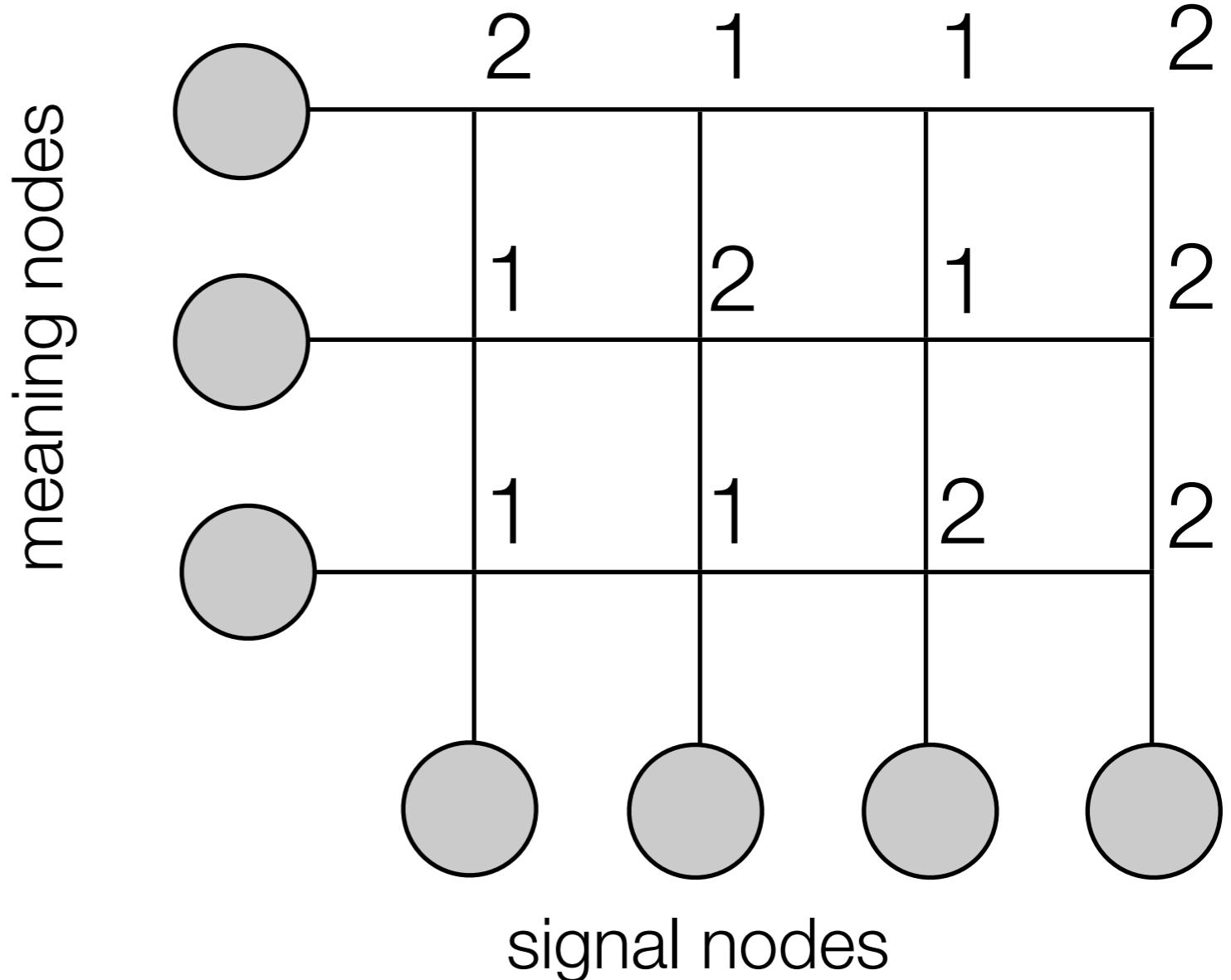
But ... adding more signals breaks it

Observations:

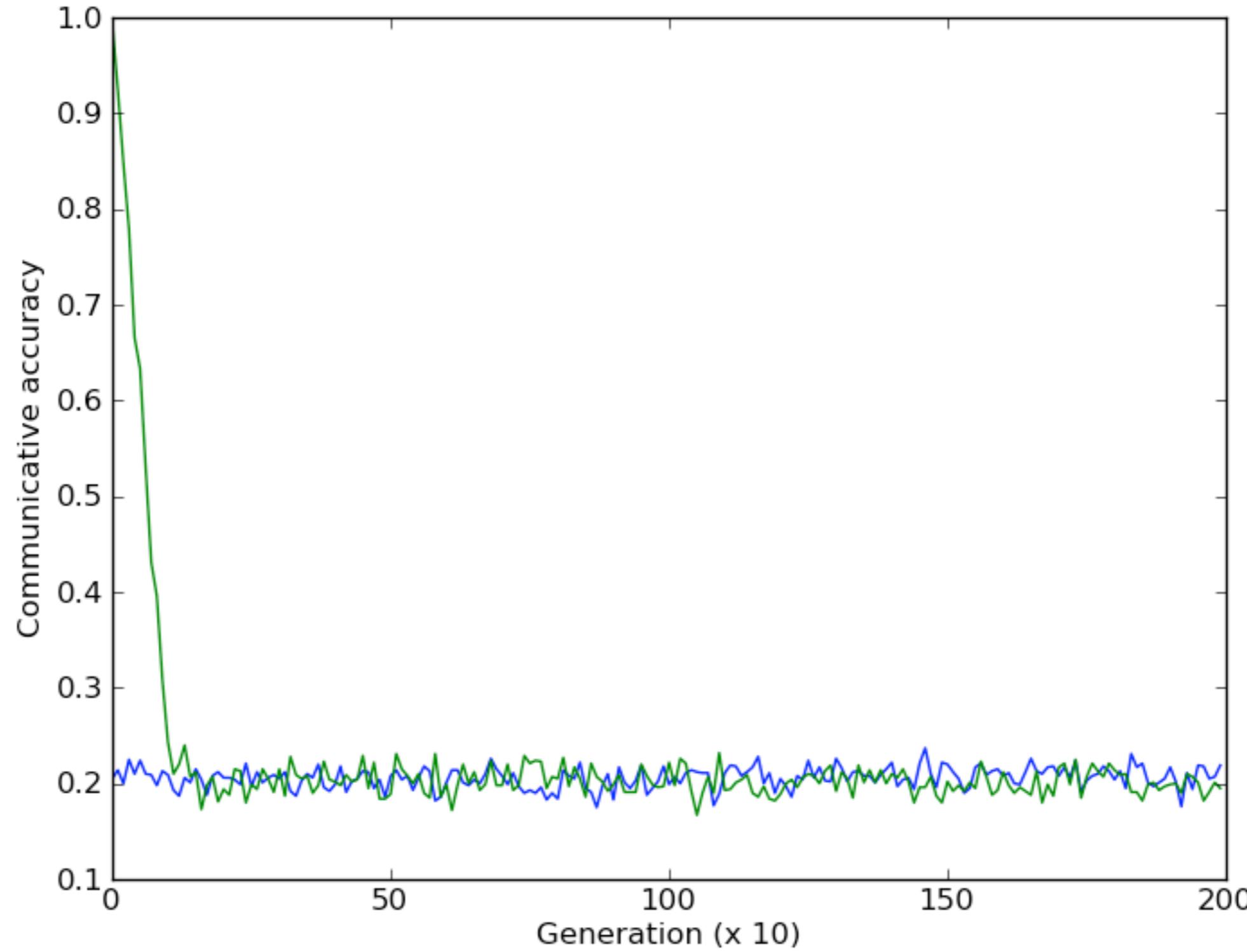
$m_1 \leftrightarrow s_1$

$m_2 \leftrightarrow s_2$

$m_3 \leftrightarrow s_3$



5 meanings, 20 signals



A modified acquisition criterion

For all learners: $\alpha + \delta > \beta + \gamma$

For all non-learners: $\alpha + \delta \leq \beta + \gamma$

Additionally: if $|s| > |m|$, $\alpha > \beta$ required for acquisition

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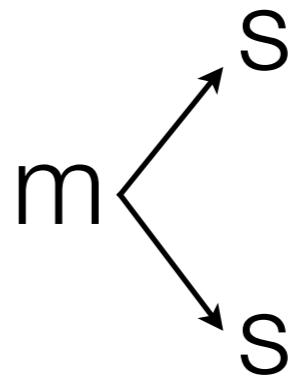
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- Missed this in Smith (2002)
 - Slightly different implementation made anomalous behaviour less obvious
- Included in Smith (2004)

The constructor bias

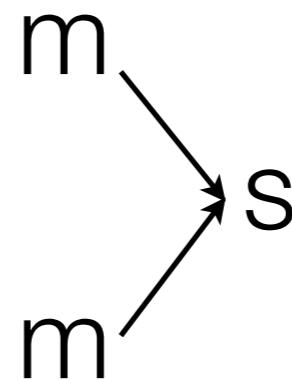
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What about real humans?

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- Experiment on children's learning bias
Markman & Wachtel (1988) on synonymy

What about real humans?

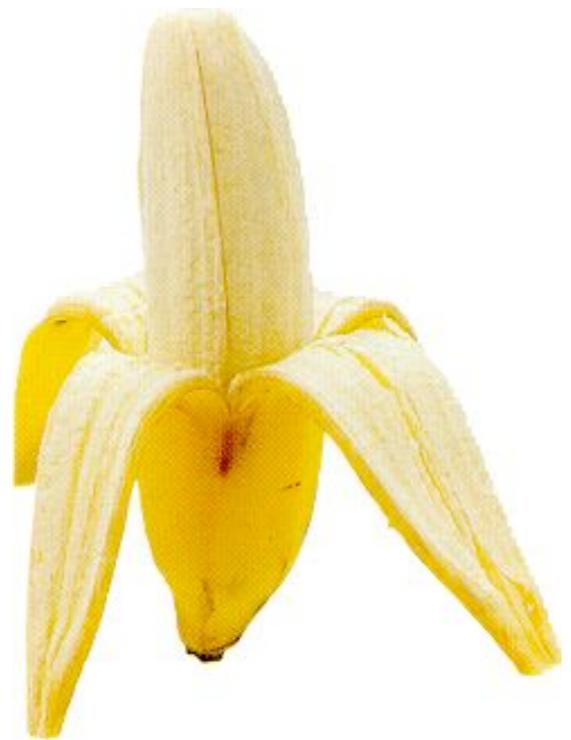
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“Show me the fendle.”

What about real humans?

- Experiment on children's learning bias
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“Show me the fendle.”

- Children pick the unfamiliar object given an unfamiliar word

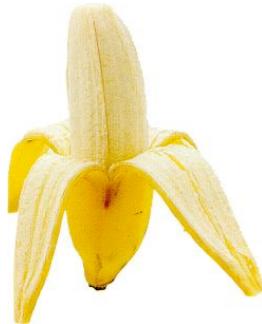
Synonymy bias

Before

After (two possibilities)

Synonymy bias

Before



banana

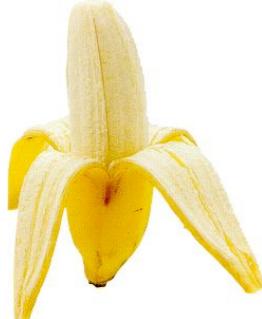
After (two possibilities)



???

Synonymy bias

Before



banana



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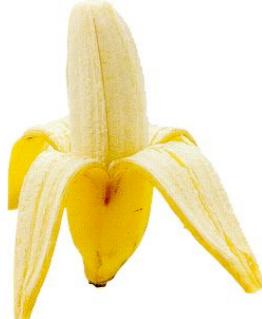
banana
fendle



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Synonymy bias

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banana



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banana
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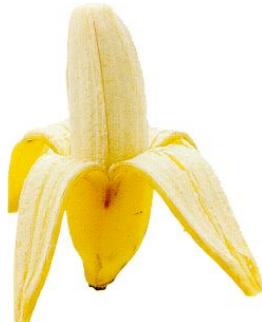
banana



fendle

Synonymy bias

Before



banana



???

After (two possibilities)



banana



fendle

Homonymy bias (Doherty 2004)

- “... at the zoo, they saw a strange tapir from Brazil. Hamish thought the tapir’s long nose looked funny”

Homonymy bias (Doherty 2004)

- "... at the zoo, they saw a strange tapir from Brazil. Hamish thought the tapir's long nose looked funny"



"Which one is the tapir in this story?"

Homonymy bias (Doherty 2004)

- “... at the zoo, they saw a strange **cake** from Brazil. Hamish thought the **cake’s** long nose looked funny”



“Which one is the **cake** in this story?”

Homonymy bias

Before

After (two possibilities)

Homonymy bias

Before



cake

After (two possibilities)



???

Homonymy bias

Before



cake



???

After (two possibilities)



cake



cake

Homonymy bias

Before



cake



???

After (two possibilities)



cake



cake



cake



???

Homonymy bias

Before



cake



???

After (two possibilities)



cake



cake



cake



???

Children's learning biases

- Children don't like:
 - synonymy
 - homonymy
- They have the same biases as constructors in our simple model
- Populations of constructors evolve optimal communication systems

A co-evolutionary hypothesis (Smith 2004)

Children's learning biases have evolved through natural selection, because they're good for communication.

- Examine this idea using our model
- Two central assumptions:
 - Weight update rule is given by a genotype
 - Better communicators breed more

Invasion of the mutants

- Smith (2004) plays **constructors**, **maintainers**, and **learners** off against each other
- Create a population mainly made up of one type, but with a small number of another type (the mutant)
- Agents inherit both the communication system (by cultural transmission), and their learning strategy (by genetic transmission)
- Both culture and biology evolve
- If selection is based on communicative success, which mutants will invade?

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- Two problems:
 - Need a lot of mutants before they start to have a good effect on the population's language...
 - ...and even then, there's a time-delay before the good language evolves culturally.

Surprising result: evolution is hard

- Constructors don't often invade, even though *it would increase the fitness of the population if they did*
- Two problems:
 - Need a lot of mutants before they start to have a good effect on the population's language...
 - ...and even then, there's a time-delay before the good language evolves culturally.
- Speculative conclusion: human learning biases *haven't* evolved only for communication.

Summary

- Smith (2002, 2004) look in detail at how learning bias can give us (or fail to give us) language
- Brings together 3 complex processes in one model:

Learning
Cultural transmission
Biological evolution

- Highlights the crucial importance of the second of these three

Summary

- Smith (2002, 2004) look in detail at how learning bias can give us (or fail to give us) language
- Brings together 3 complex processes in one model:

Learning
Cultural transmission
Biological evolution

- Highlights the crucial importance of the second of these three
- BUT... language model is extremely simple. Next we'll have a look at models of the evolution of more complex signals (i.e. syntax)

Reading

- Smith, K. (2004) The evolution of vocabulary. *Journal of Theoretical Biology*, 228, 127–142

Extends the model in the previous paper to look at evolution of bias by examining invasion of mutants.