

# The Language Organism

## Lecture 8: What is the constructor bias?

---

Simon Kirby

[simon@ling.ed.ac.uk](mailto:simon@ling.ed.ac.uk)



# Smith's (2002) approach to language evolution

---

- Previous approaches:

Build learners with particular biases

Test them with particular hand-built language  
(this is the **acquisition** test)

# Smith's (2002) approach to language evolution

---

- Previous approaches:

Build learners with particular biases

Test them with particular hand-built language  
(this is the **acquisition** test)

- But where do the languages come from?

# Smith's (2002) approach to language evolution

---

- Previous approaches:

Build learners with particular biases

Test them with particular hand-built language  
(this is the **acquisition** test)

- But where do the languages come from?
- Cultural evolution through iterated learning  
Learners learn from other learners in a population

# Smith's (2002) approach to language evolution

---

- Previous approaches:

Build learners with particular biases  
Test them with particular hand-built language  
(this is the **acquisition** test)

- But where do the languages come from?
- Cultural evolution through iterated learning  
Learners learn from other learners in a population
- Two new tests of learning bias in a population:

**Maintenance** test

**Construction** test

# The acquisition test results

---

- If we look at -1, 0, or 1 for  $\alpha$ ,  $\beta$ ,  $\gamma$  and  $\delta$ , then there are 81 learning rules
- 50 of these fail the **acquisition** test. We will call these **non-learners**
- 31 pass the test: call these **learners**

# The acquisition test results

---

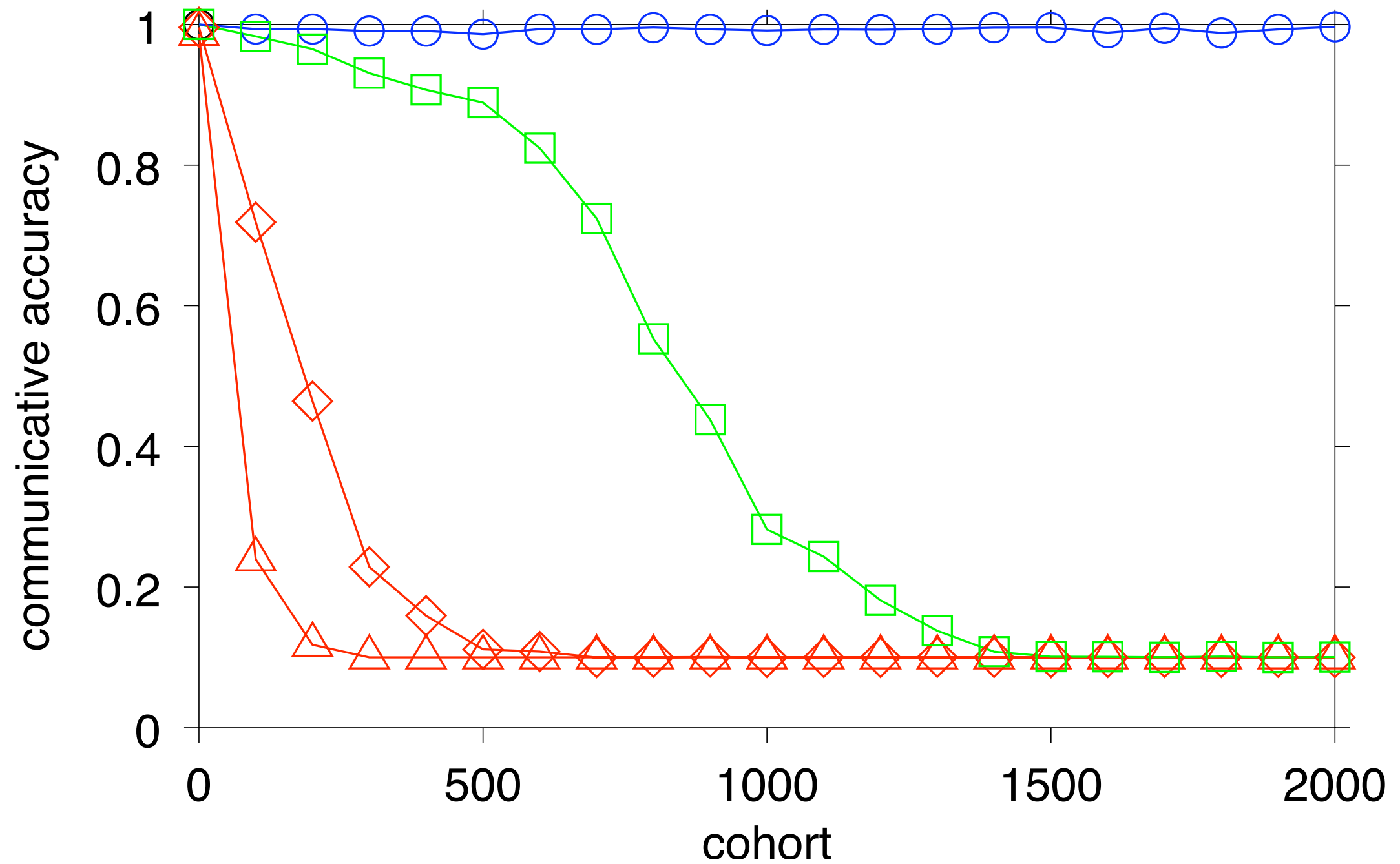
- If we look at -1, 0, or 1 for  $\alpha$ ,  $\beta$ ,  $\gamma$  and  $\delta$ , then there are 81 learning rules
- 50 of these fail the **acquisition** test. We will call these **non-learners**
- 31 pass the test: call these **learners**

For all learners:  $\alpha + \delta > \beta + \gamma$

For all non-learners:  $\alpha + \delta \leq \beta + \gamma$

# Maintenance test results

---





# Maintenance test results

---

- Out of the 81 rules:
  - 63 fail the **maintenance** test
  - 18 pass: call them **maintainers**  
Note, these are a subset of learners

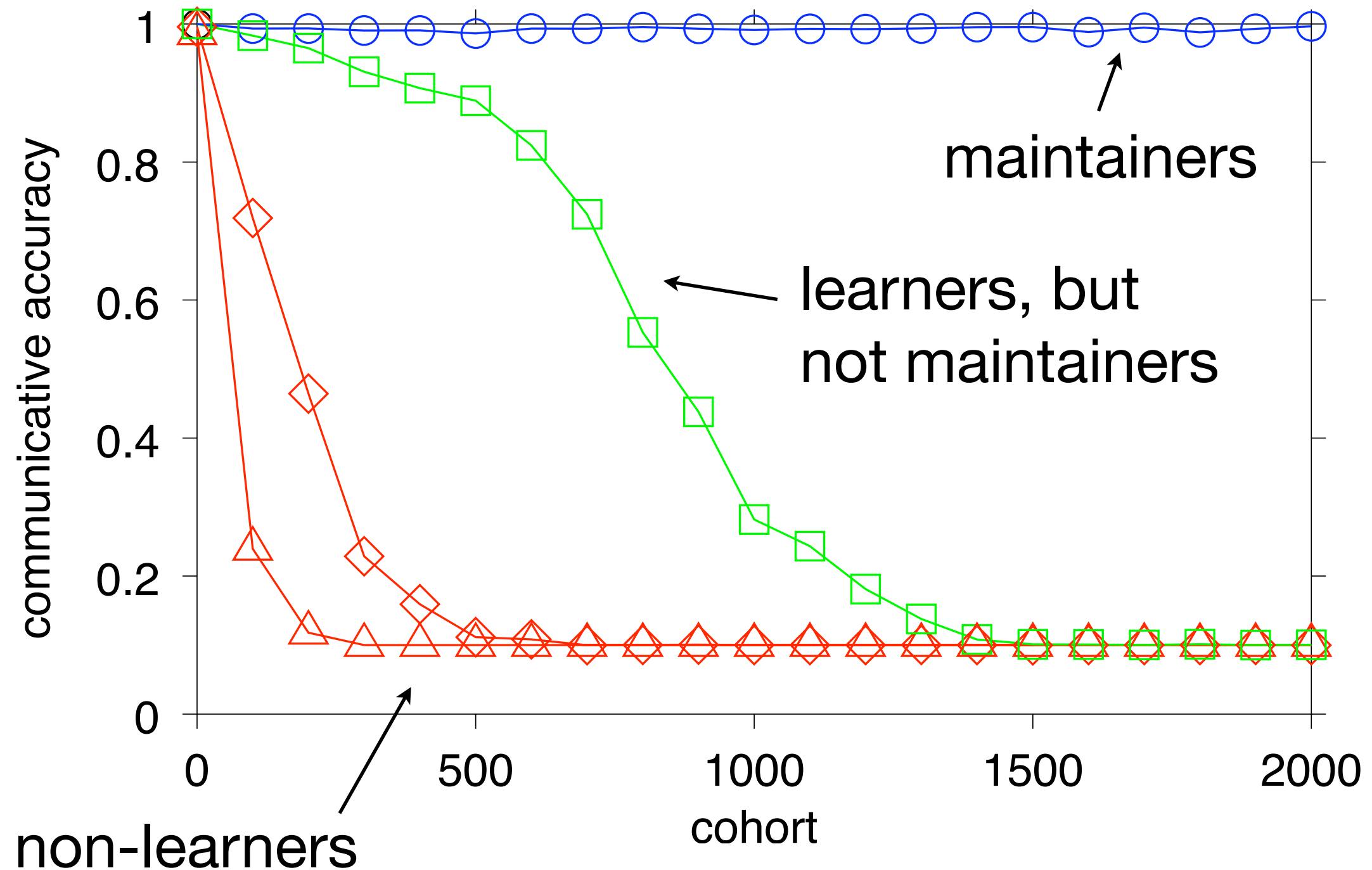
# Maintenance test results

---

- Out of the 81 rules:
  - 63 fail the **maintenance** test
  - 18 pass: call them **maintainers**  
Note, these are a subset of learners

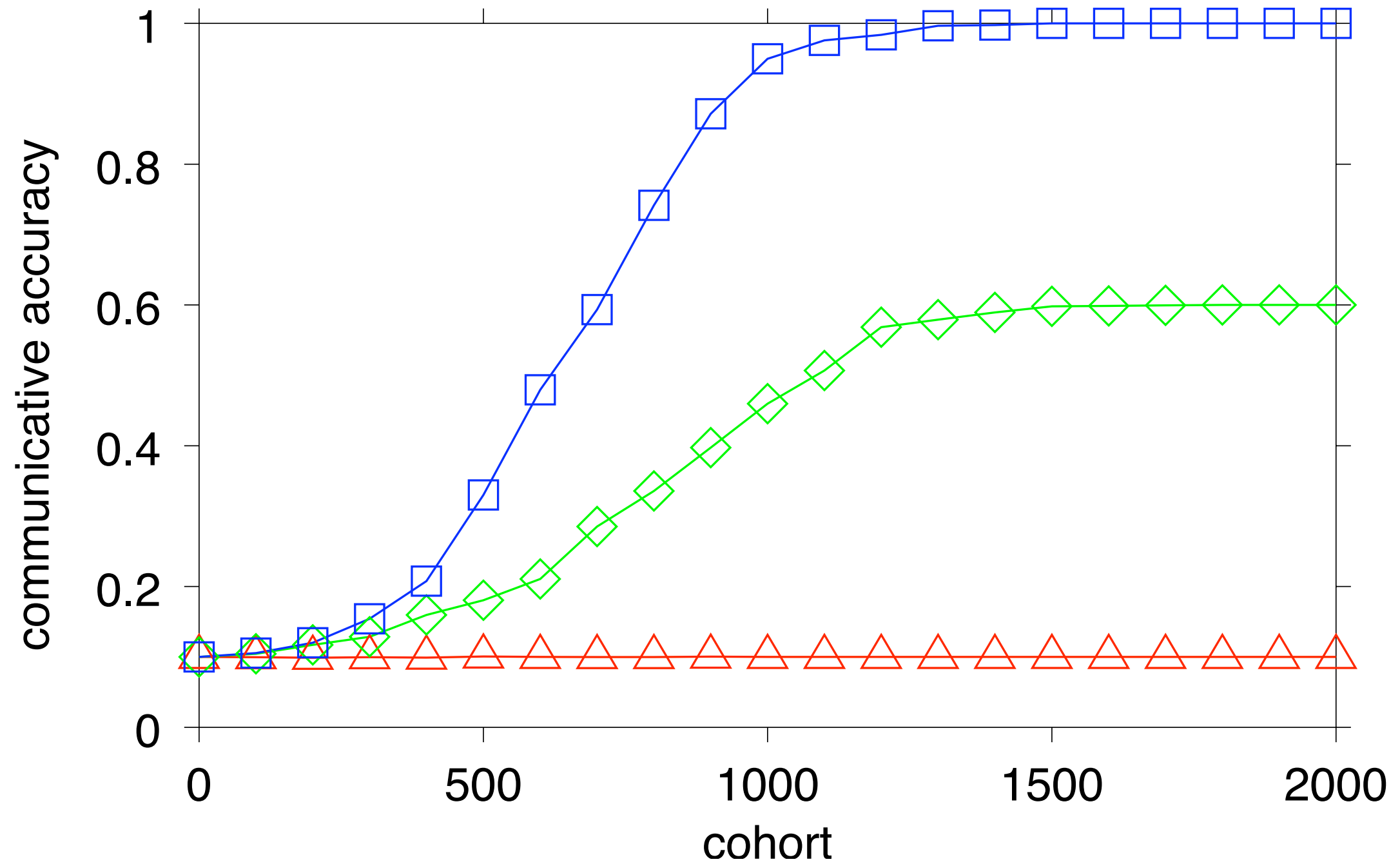
For all maintainers:  $\alpha > \beta$  &  $\delta \geq \gamma$

# Maintenance test results



# Construction test results

---



# Construction test results

---

- Out of the 81 rules:
  - 72 fail the construction test
  - 9 pass: call these **constructors**  
These are a subset of the maintainers

# Construction test results

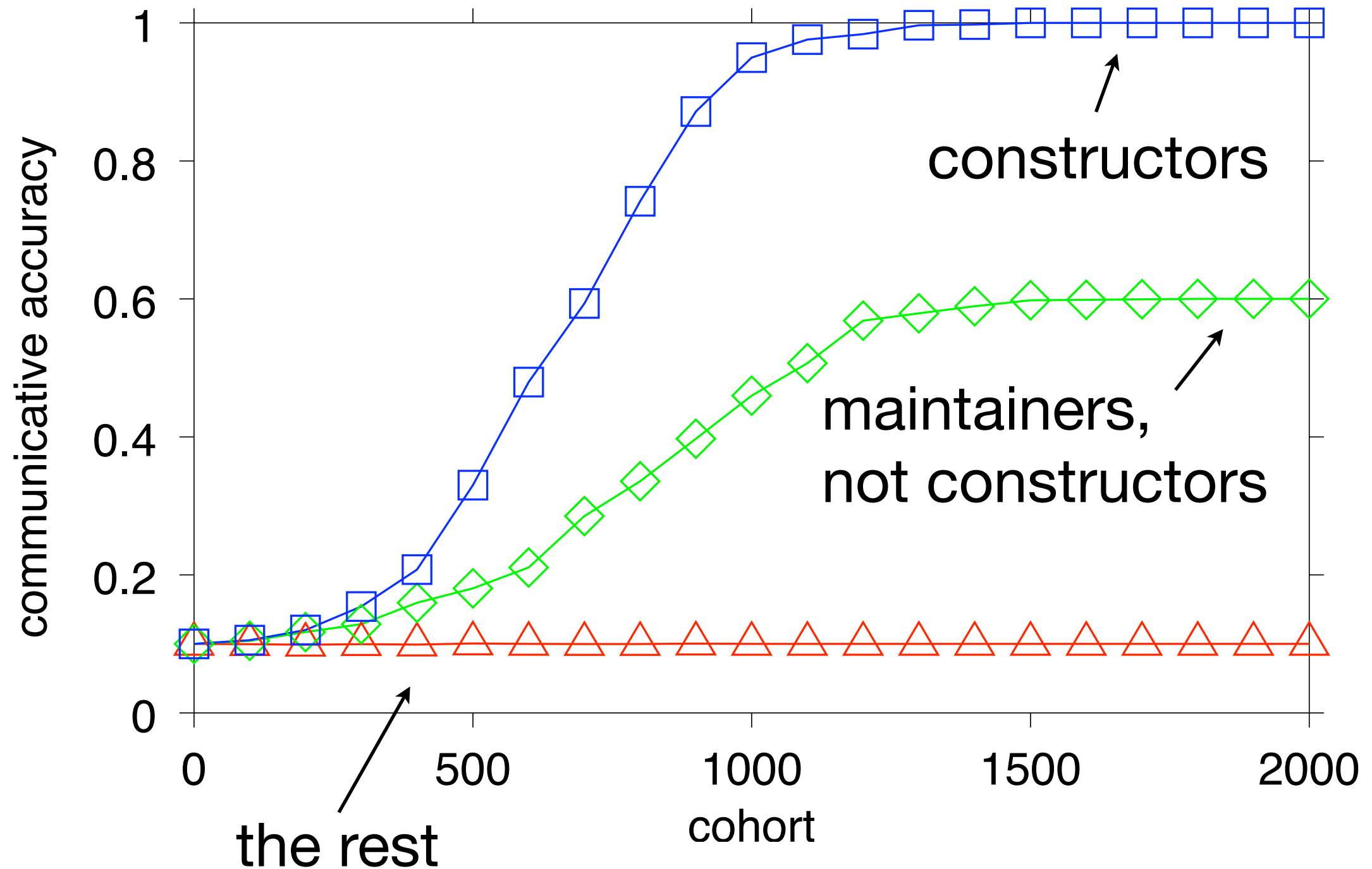
---

- Out of the 81 rules:
  - 72 fail the construction test
  - 9 pass: call these **constructors**  
These are a subset of the maintainers

For all constructors:  $\alpha > \beta$  &  $\delta > \gamma$

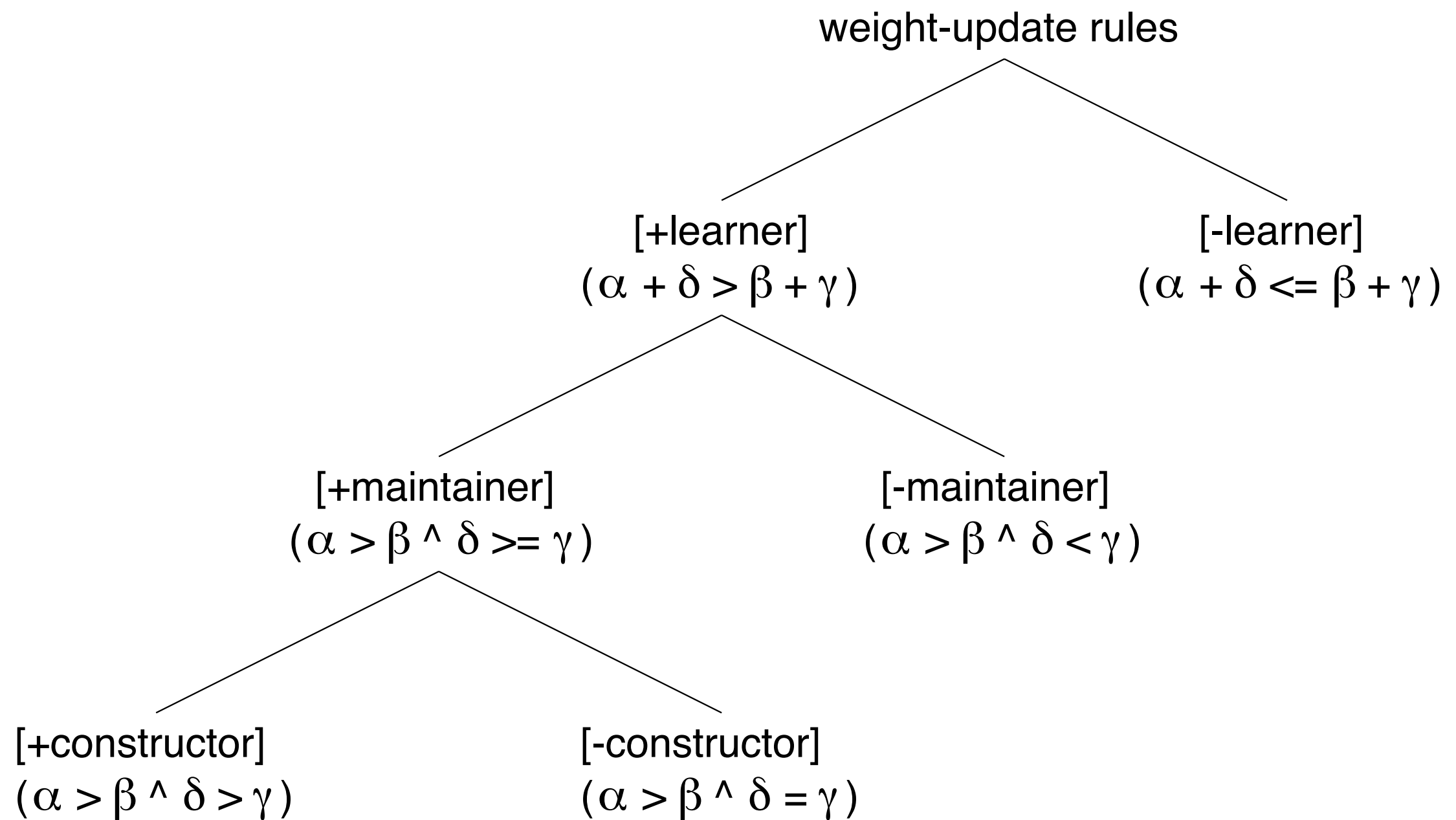
(sometimes this is called “lateral inhibition”)

# Construction test results



# A hierarchy

---





# Bias

---

- Different weight update rules correspond to different ways of learning
- They come with different *biases*
- Population's language (in this case, just a vocabulary really) evolves to fit these biases

# Bias

---

- Different weight update rules correspond to different ways of learning
- They come with different *biases*
- Population's language (in this case, just a vocabulary really) evolves to fit these biases
- Biases are a consequence of  $\alpha$ ,  $\beta$ ,  $\gamma$  and  $\delta$

# Bias

---

- Different weight update rules correspond to different ways of learning
- They come with different *biases*
- Population's language (in this case, just a vocabulary really) evolves to fit these biases
- Biases are a consequence of  $\alpha$ ,  $\beta$ ,  $\gamma$  and  $\delta$
- But what exactly are these different biases?
- How do they relate to the *human* vocabulary learning strategy?

# Three patterns

---

learning:  $\alpha + \delta > \beta + \gamma$

maintenance:  $\alpha > \beta$  &  $\delta \geq \gamma$

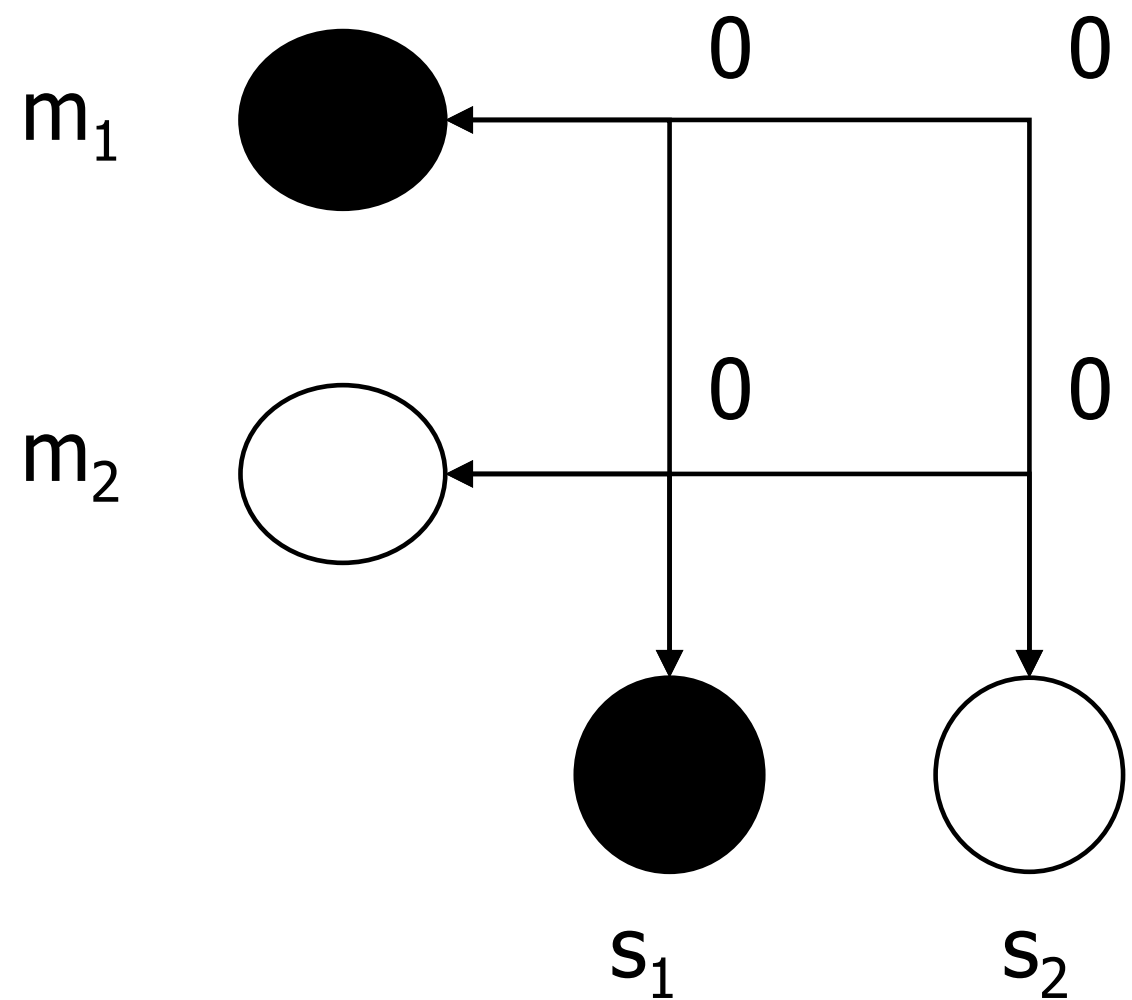
construction:  $\alpha > \beta$  &  $\delta > \gamma$

- What do these patterns mean?

# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

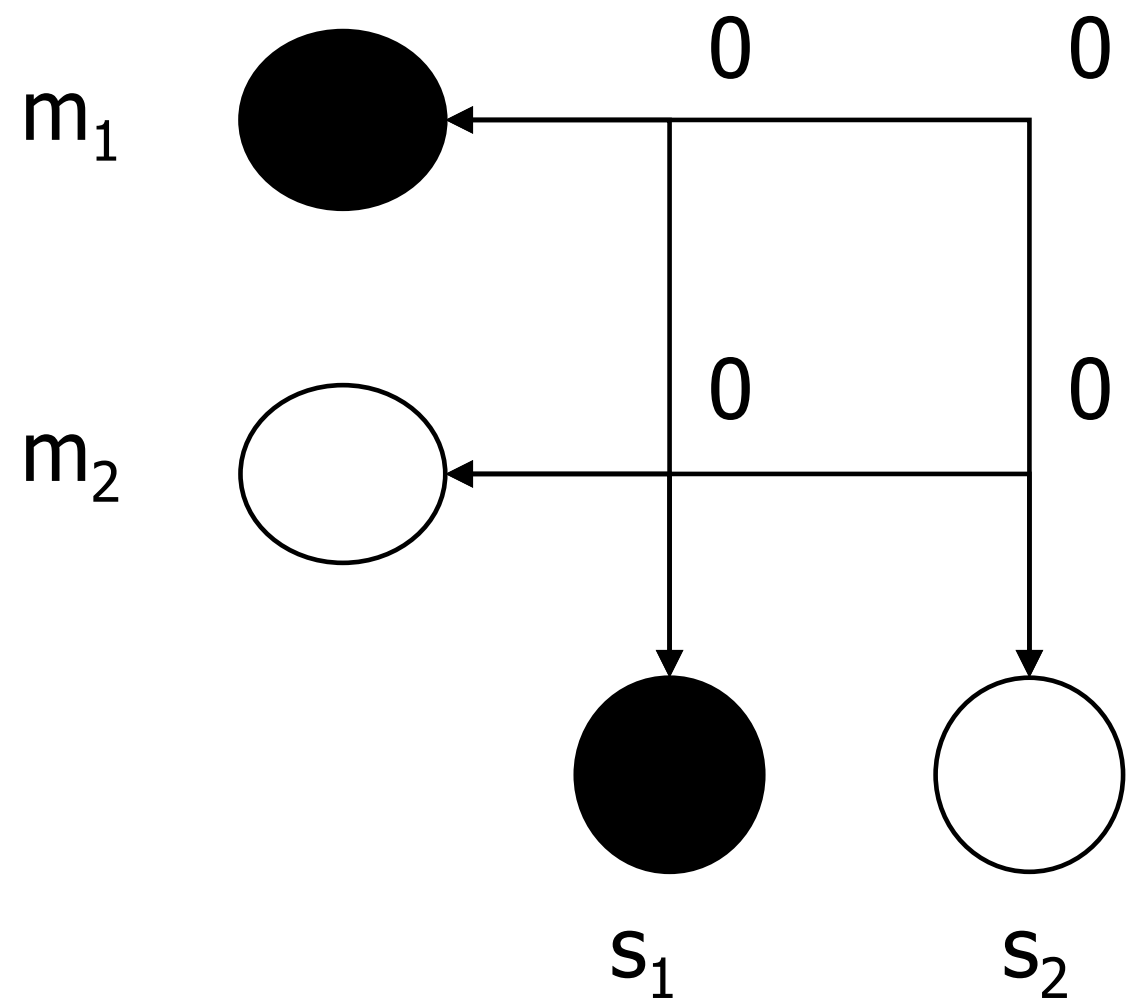


# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Observation:  
 $m_1 \rightarrow s_1$

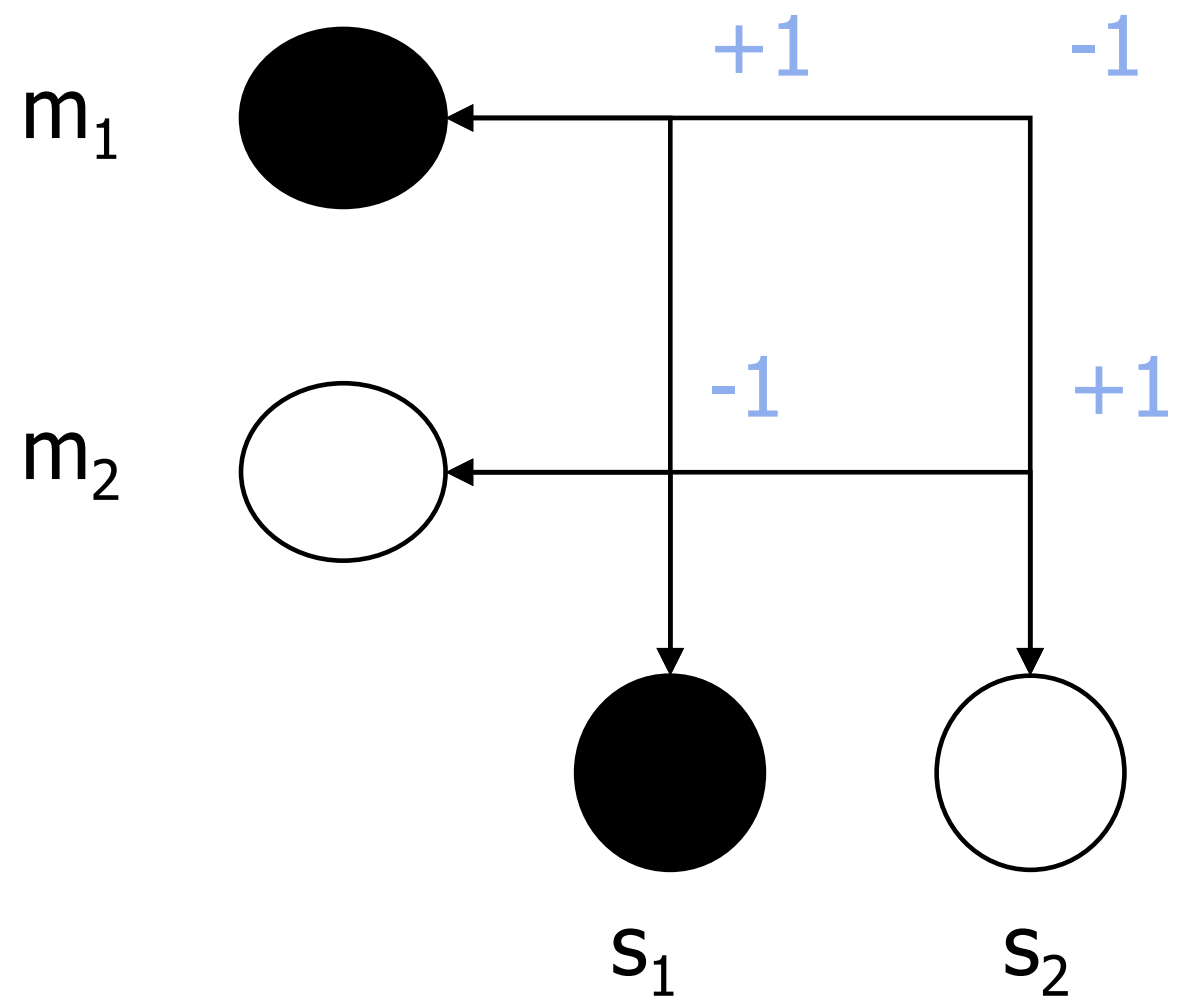


# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Observation:  
 $m_1 \rightarrow s_1$

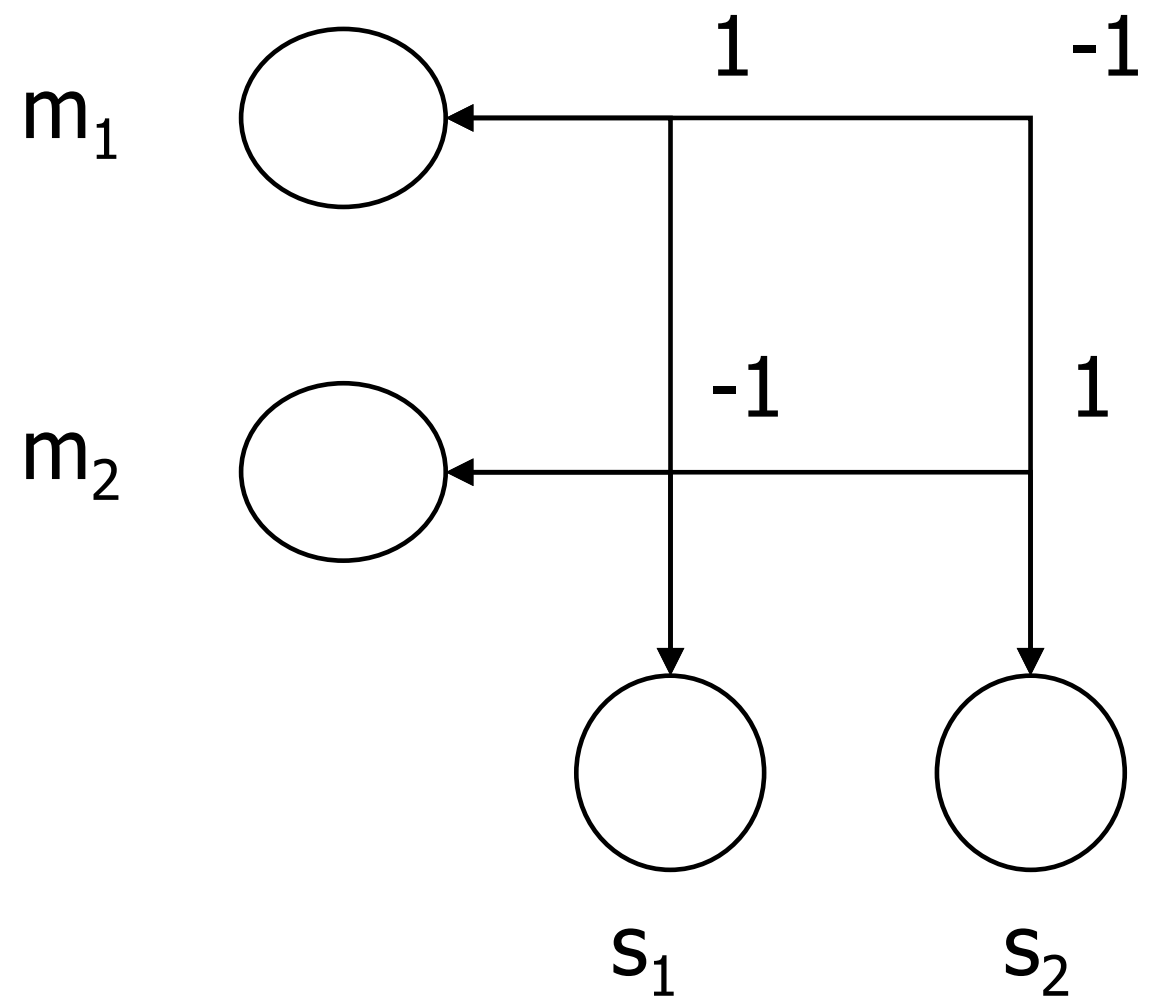


# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Observation:  
 $m_1 \rightarrow s_1$





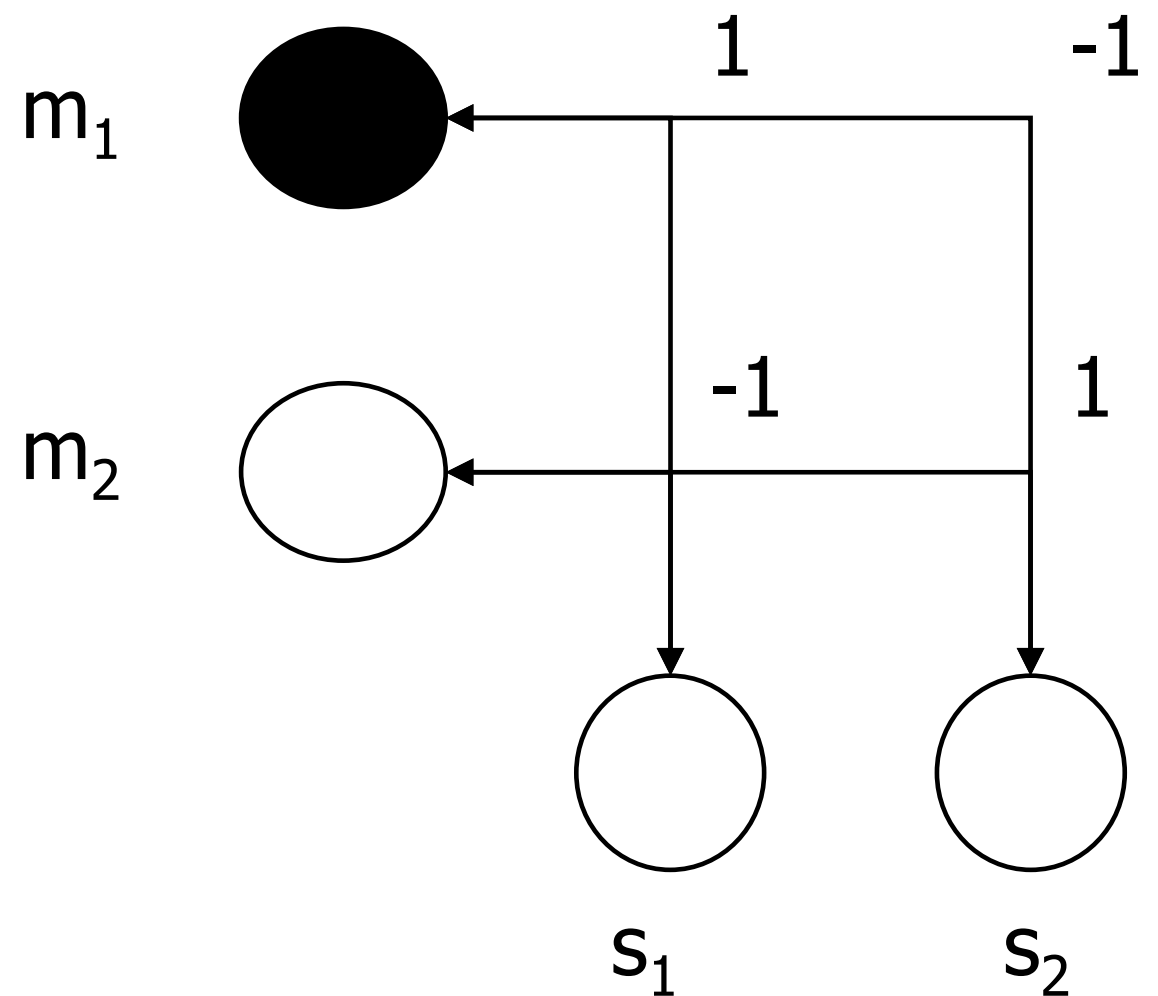
# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Production:

$m_1 \rightarrow ?$



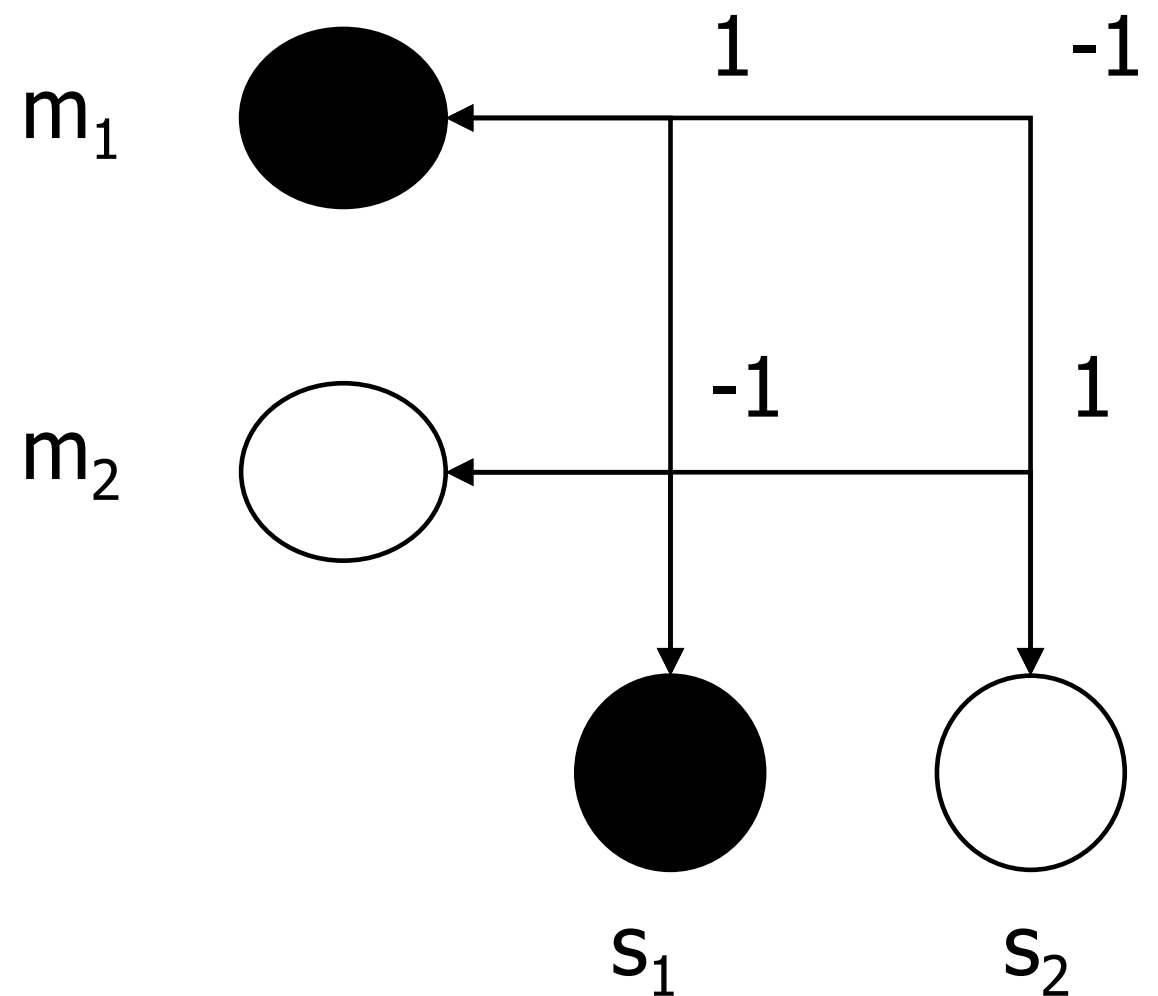
# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Production:

$m_1 \rightarrow s_1$   
(*not*  $s_2$ )



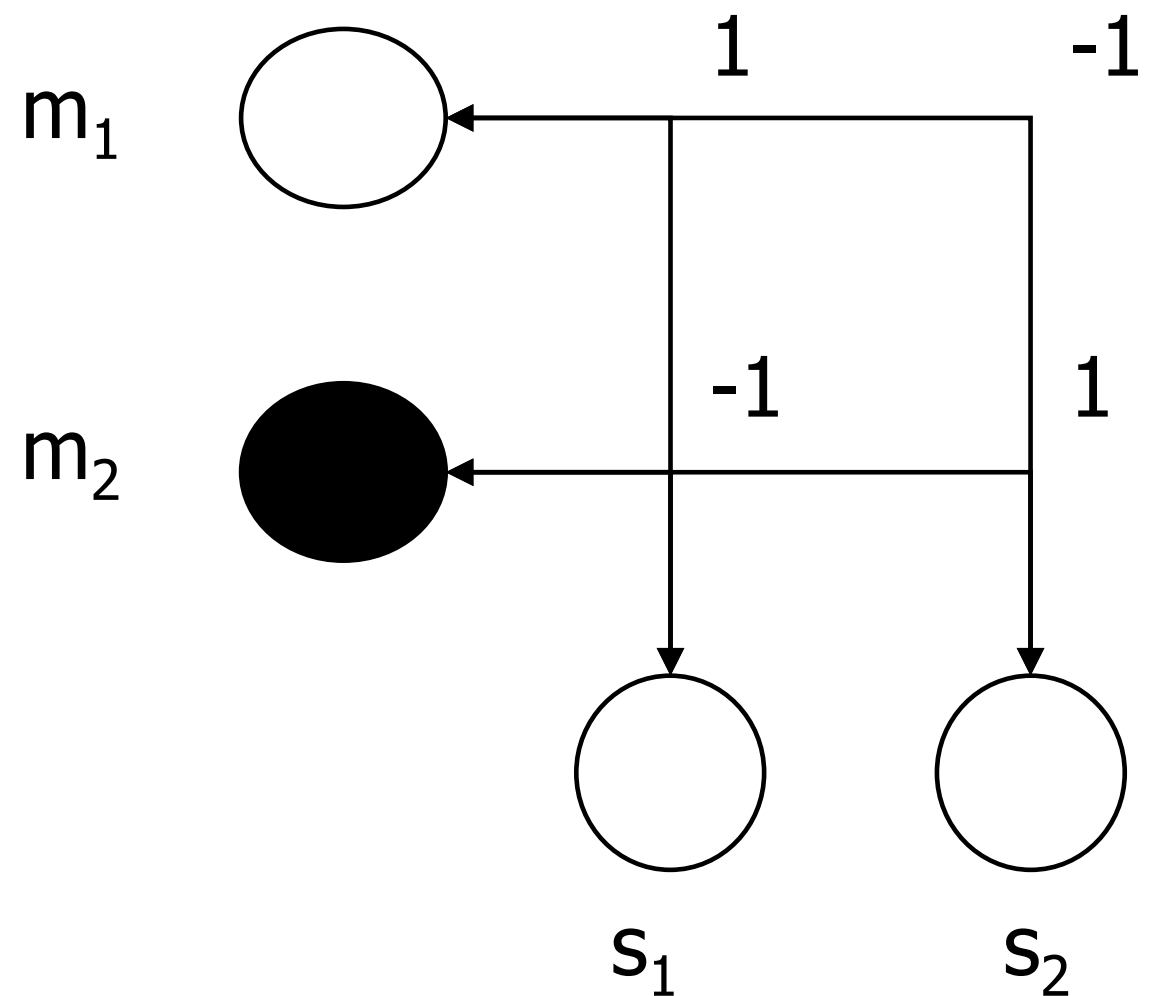
# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Production:

$m_2 \rightarrow ?$



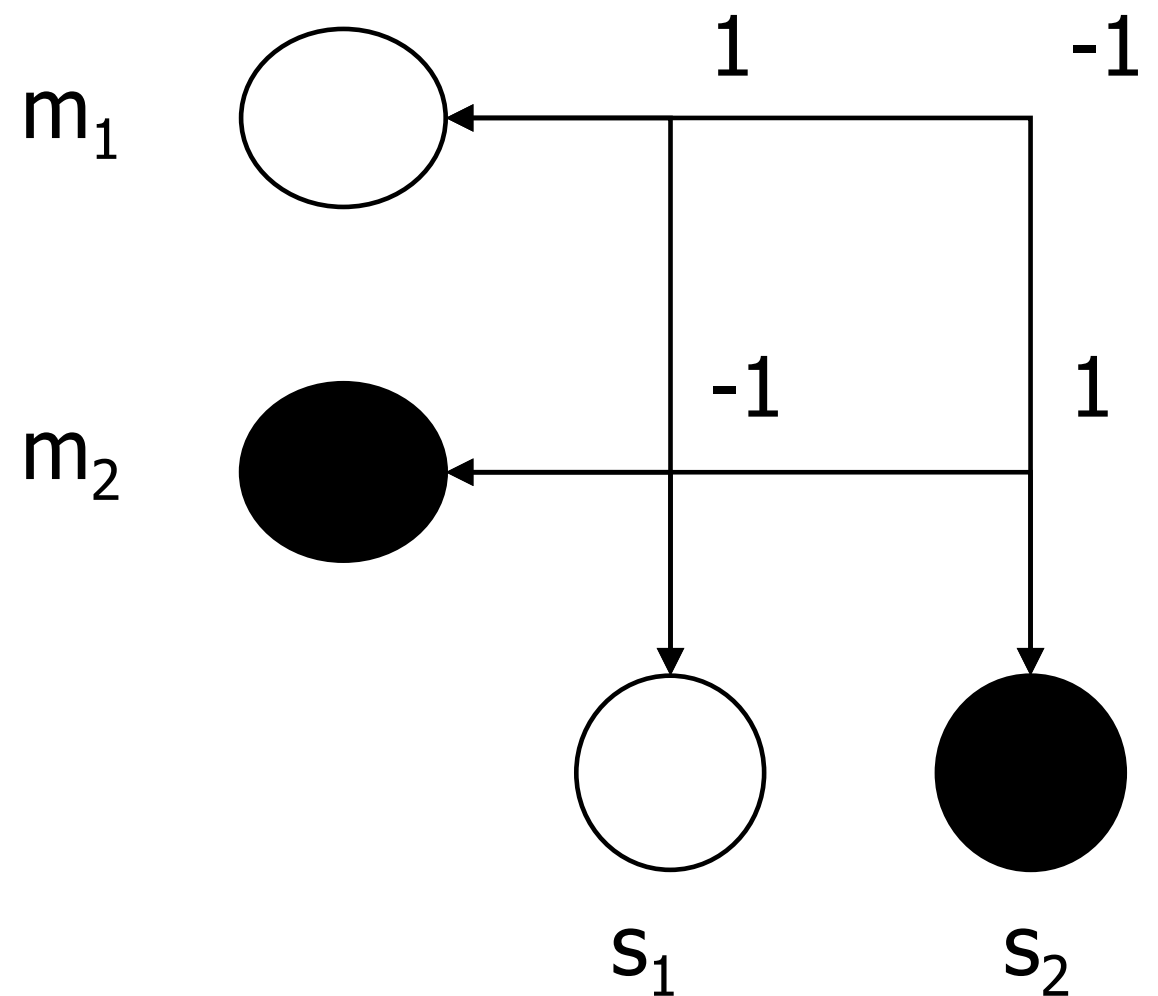
# Working out bias

---

- A constructor rule:  $[+1, -1, -1, +1]$

Production:

$m_2 \rightarrow s_2$   
(*not*  $s_1$ )



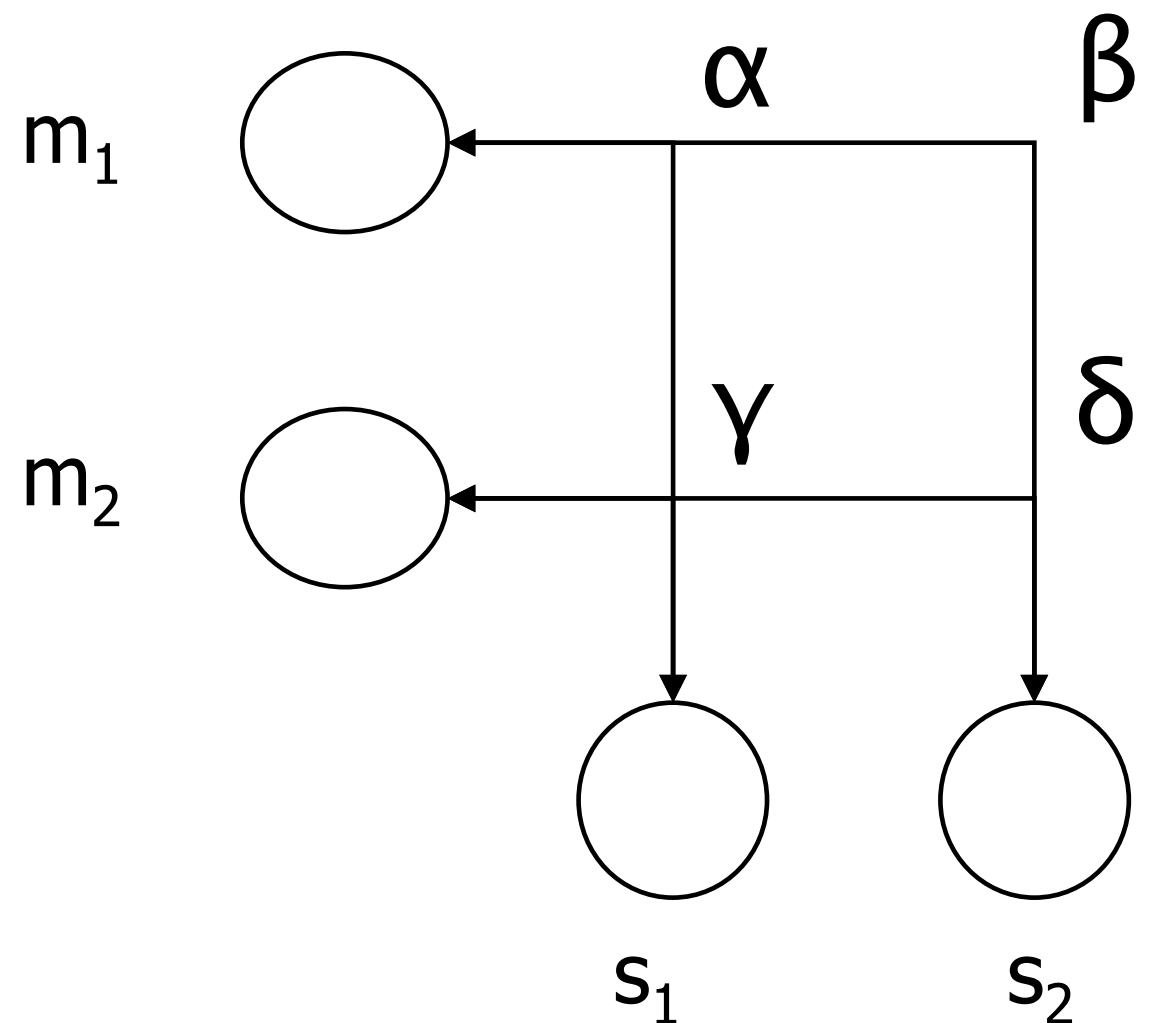
# Working out bias

- Constructors in general:  $\alpha > \beta$  &  $\delta > \gamma$   
After one exposure to  $m_1 \rightarrow s_1$

Production:

$m_1 \rightarrow s_1$

$m_2 \rightarrow s_2$



# The constructor bias

---

# The constructor bias

---

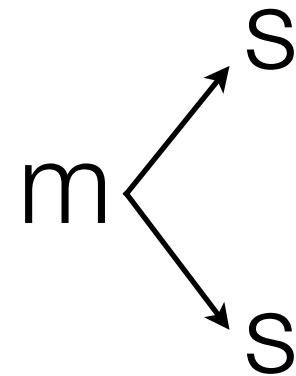
- Constructors don't like:

# The constructor bias

---

- Constructors don't like:
- One meaning to multiple signals

because  $\alpha > \beta$   
bias against synonymy



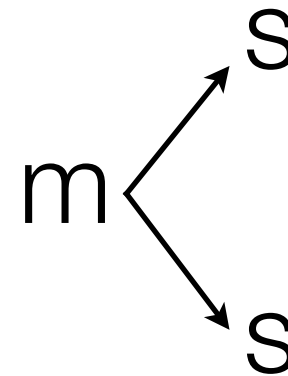


# The constructor bias

---

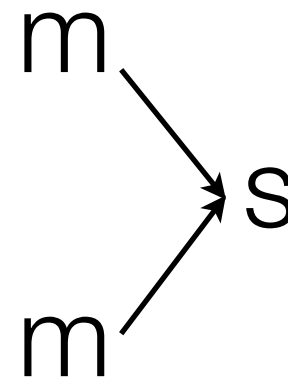
- Constructors don't like:
- One meaning to multiple signals

because  $\alpha > \beta$   
bias against synonymy



- Multiple meanings to one signal

because  $\delta > \gamma$   
bias against homonymy

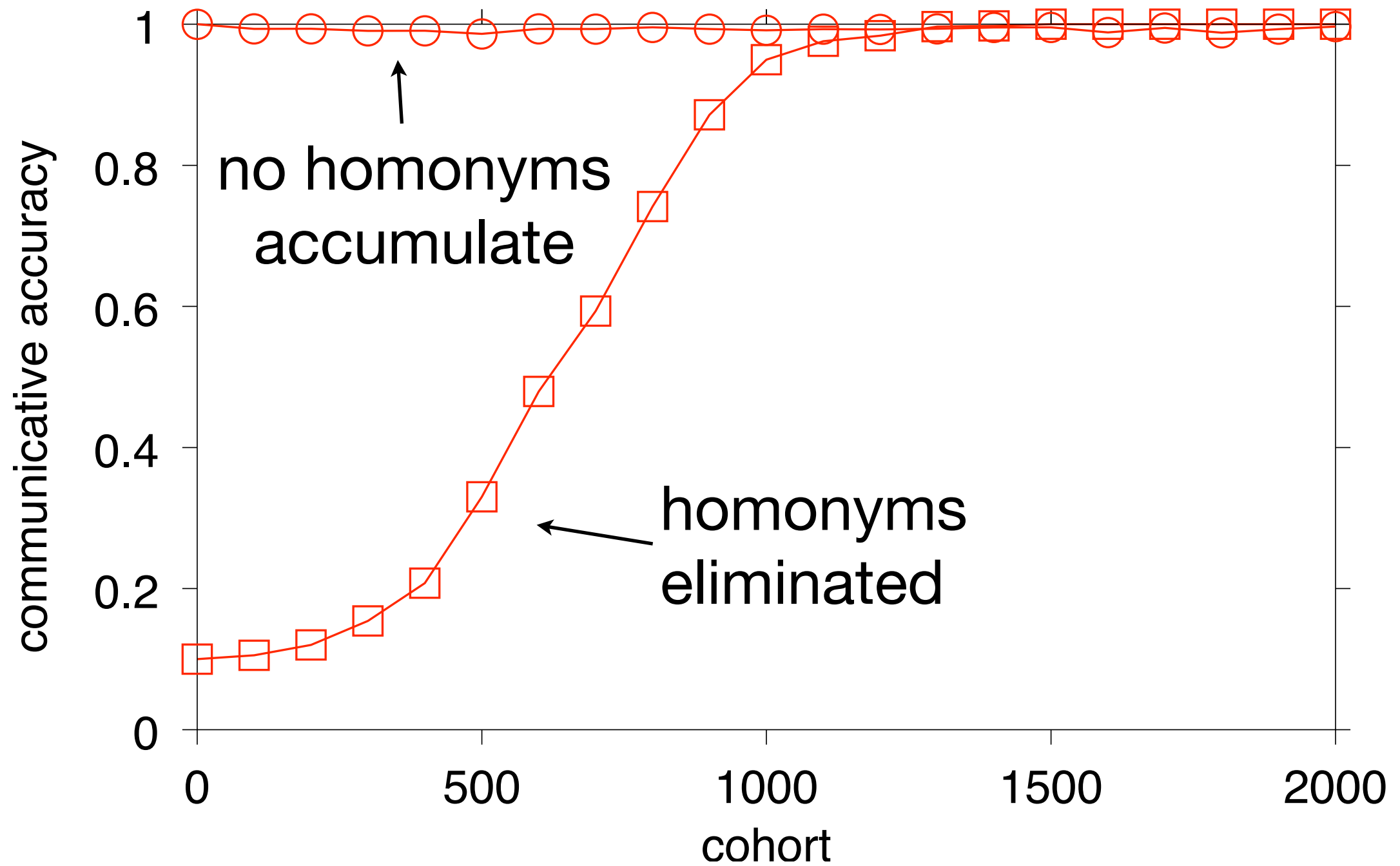


# The constructor bias

---

- Constructors biased in favour of **one-to-one** mappings between meanings and signals
- Population's vocabulary changes over time to match this bias
- One-to-one systems happen to be optimal for communication

# Constructor behaviour

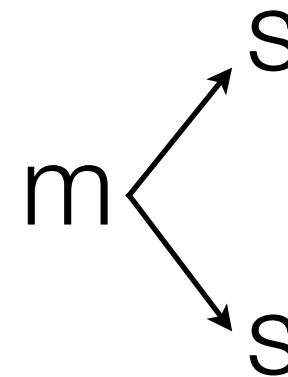


# The maintainer bias

---

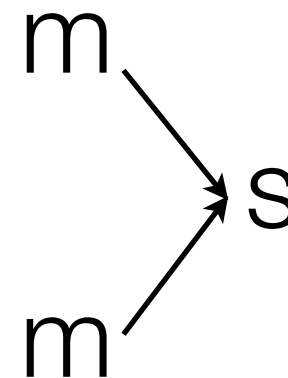
- Biased against synonymy

because  $\alpha > \beta$

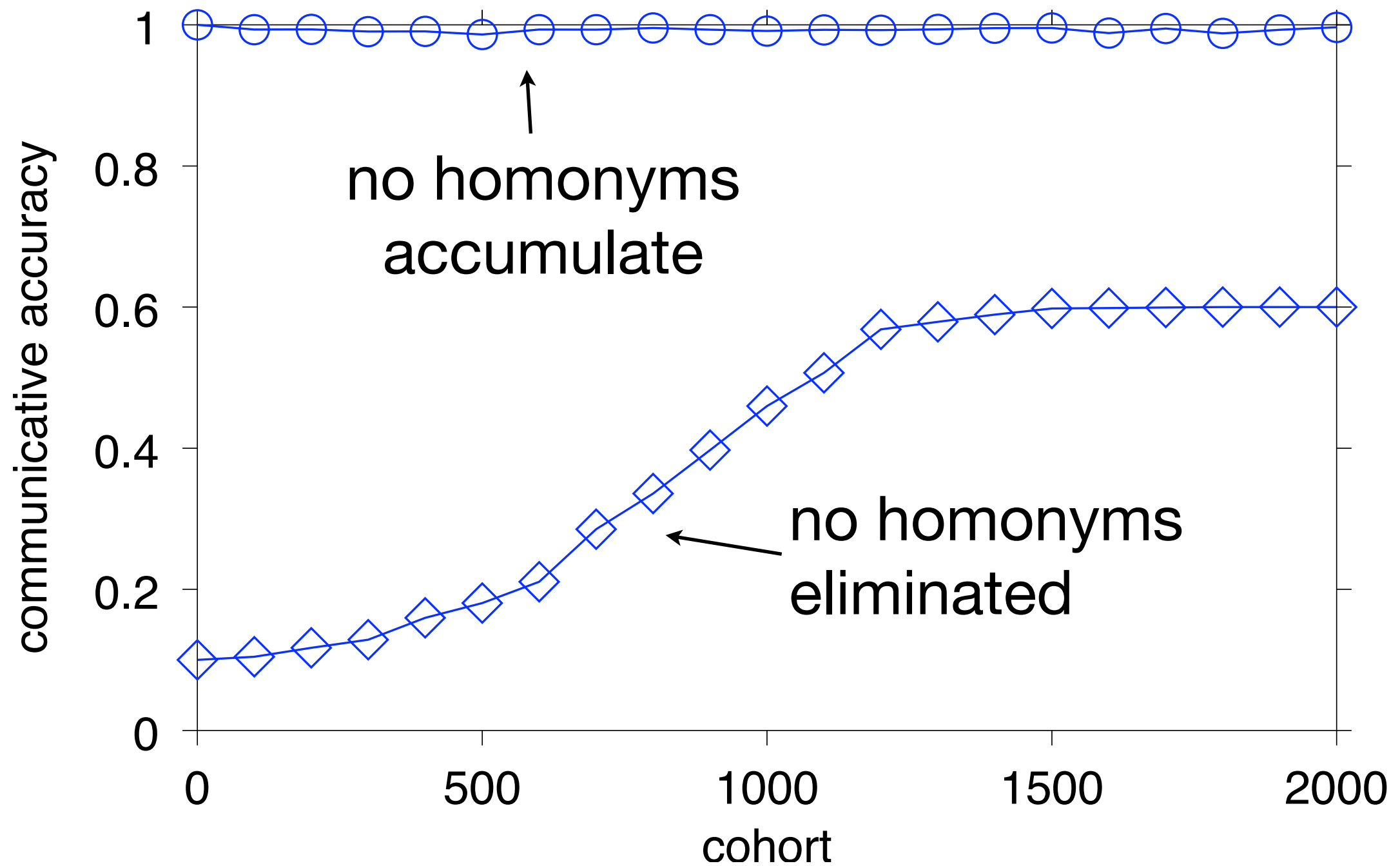


- Neutral with respect to homonymy

because  $\delta = \gamma$



# Maintainer behaviour

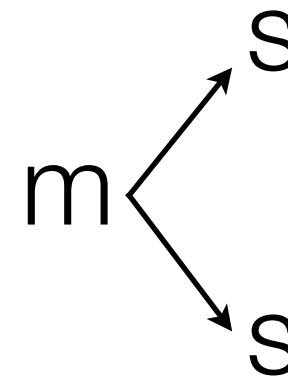


# The learner bias (in most cases)

---

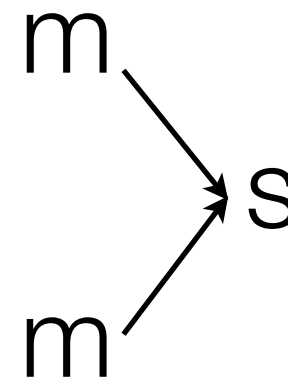
- Biased against synonymy

because  $\alpha > \beta$

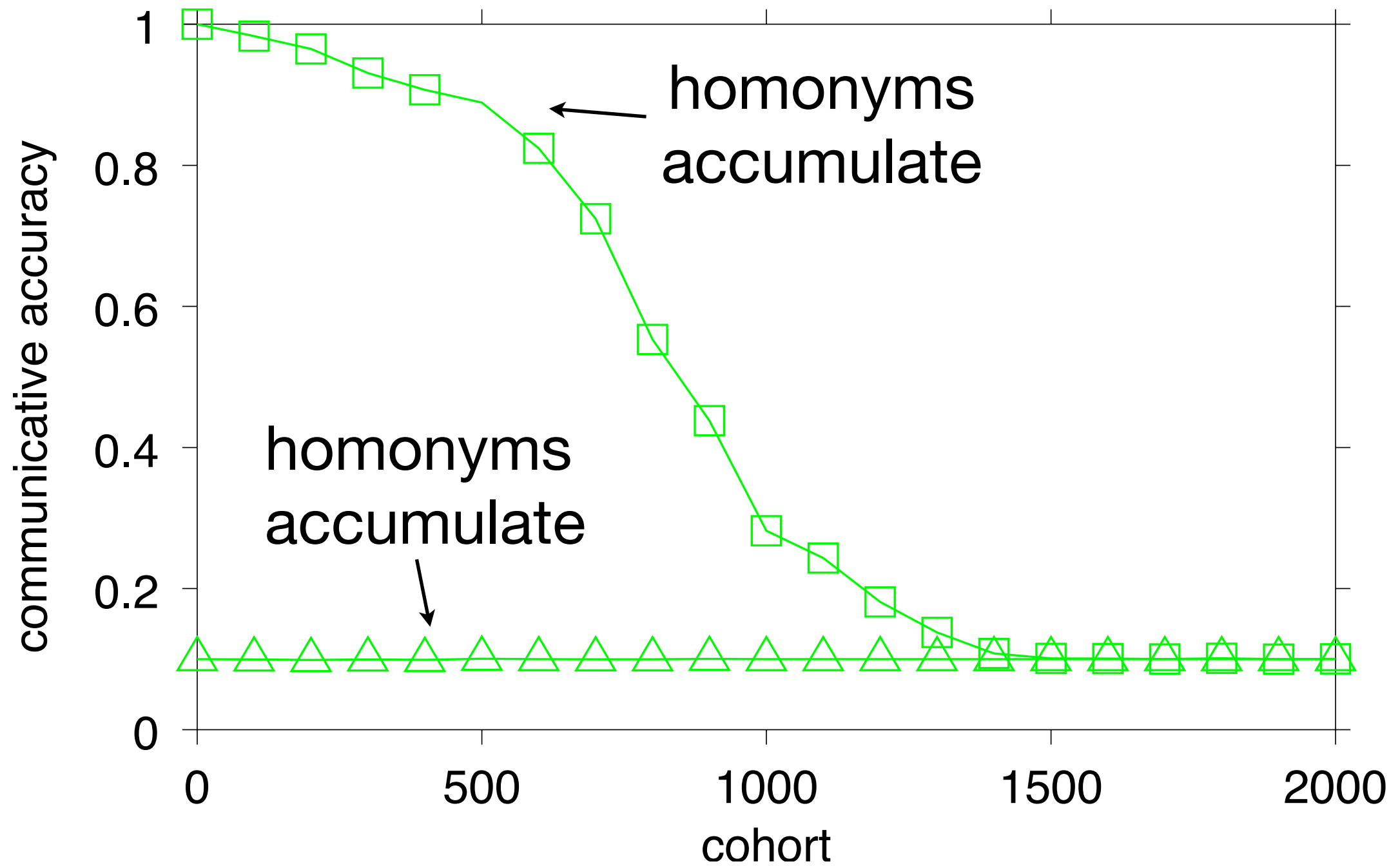


- Biased *in favour* of homonymy

because  $\delta < \gamma$



# Learner behaviour



# A problem (thanks to Hanna and Alan)

---

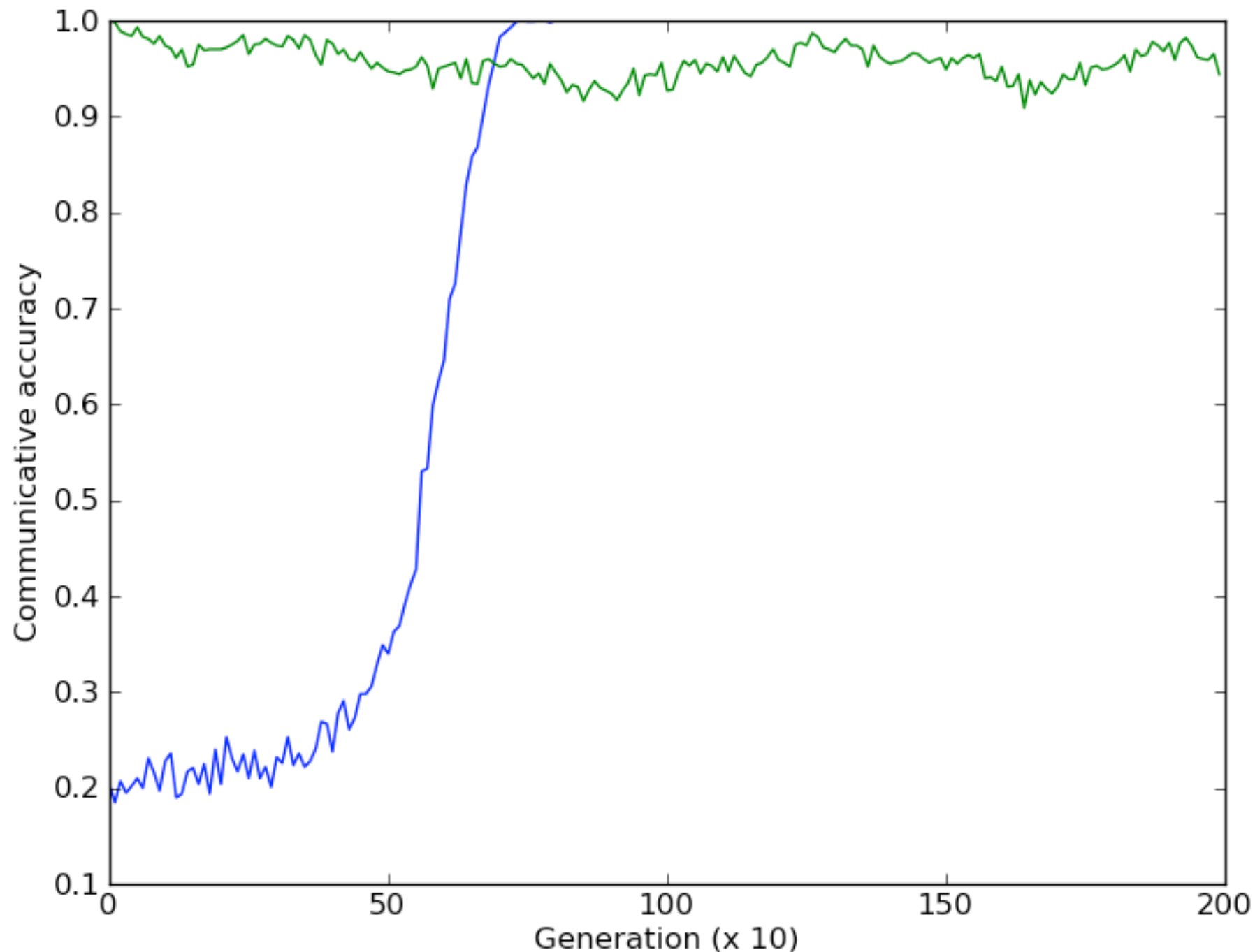
- [0,0,0,1]: should be [+learner, -maintainer, -constructor]



# A problem (thanks to Hanna and Alan)

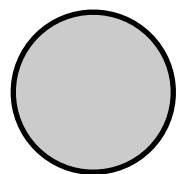
---

- $[0,0,0,1]$ : should be [+learner, -maintainer, -constructor]



# An anomalous rule: learning by co-non-occurrence

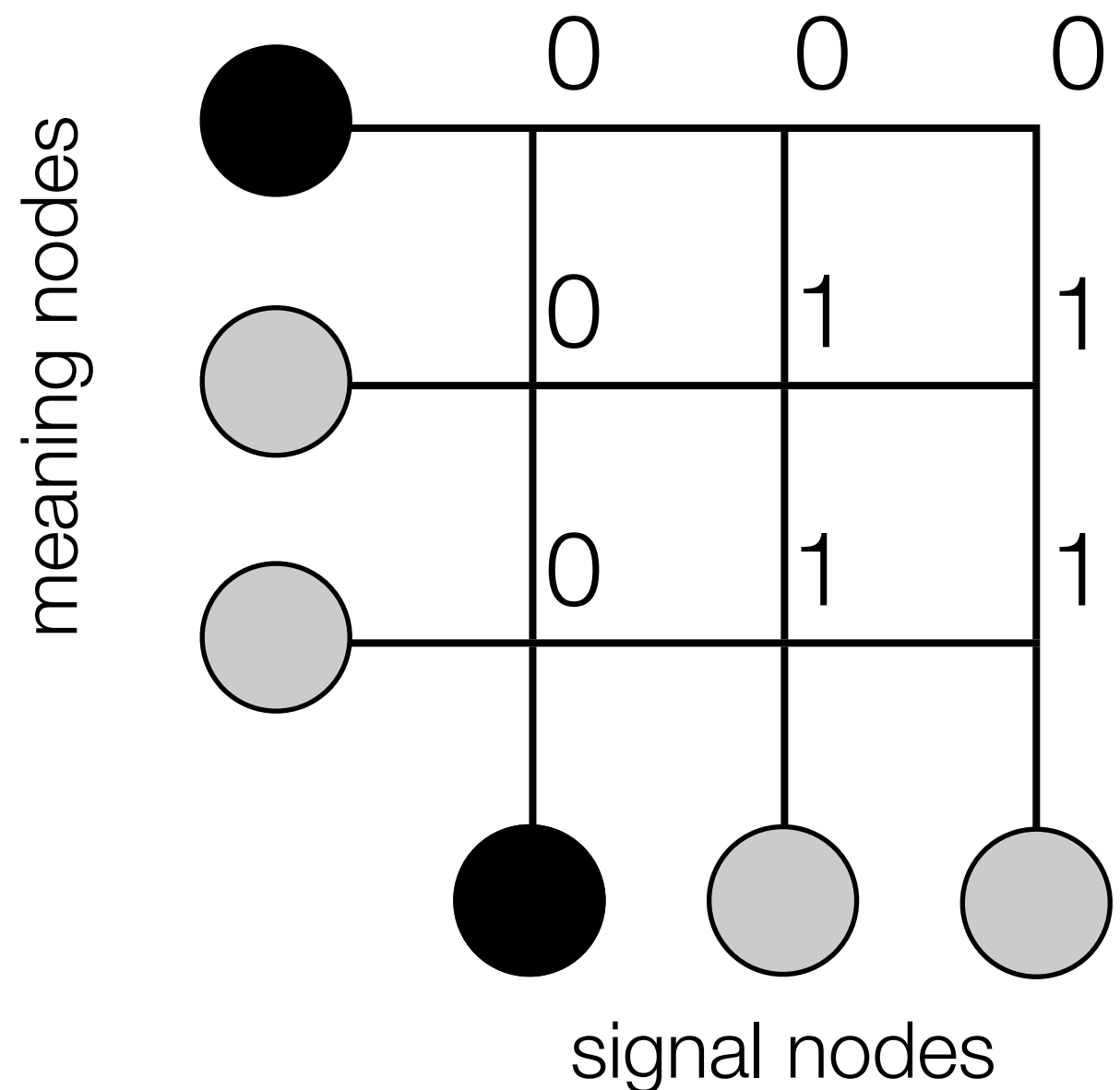
---



# An anomalous rule: learning by co-non-occurrence

---

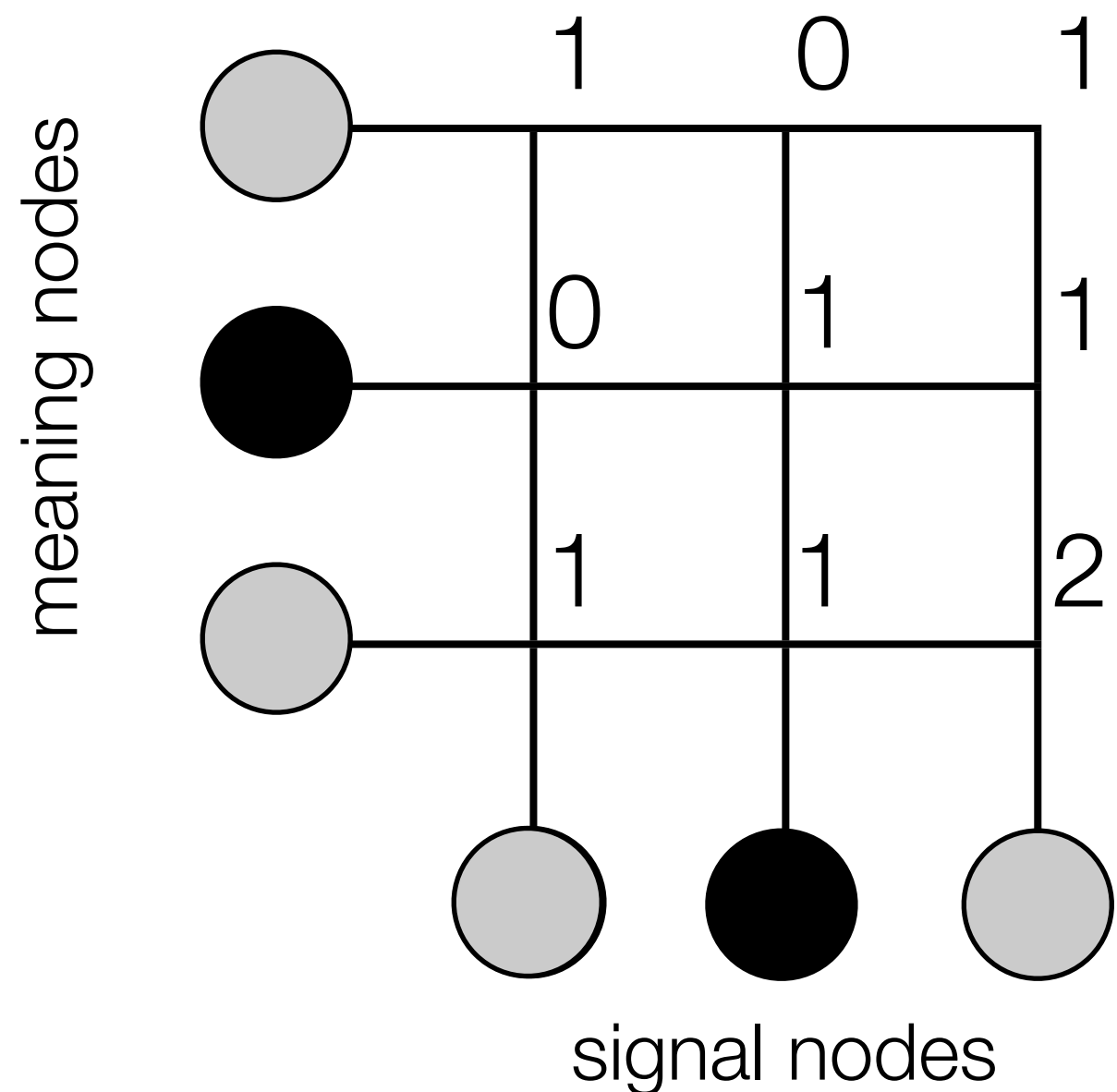
Observation:  
 $m1 \leftrightarrow s1$



# An anomalous rule: learning by co-non-occurrence

---

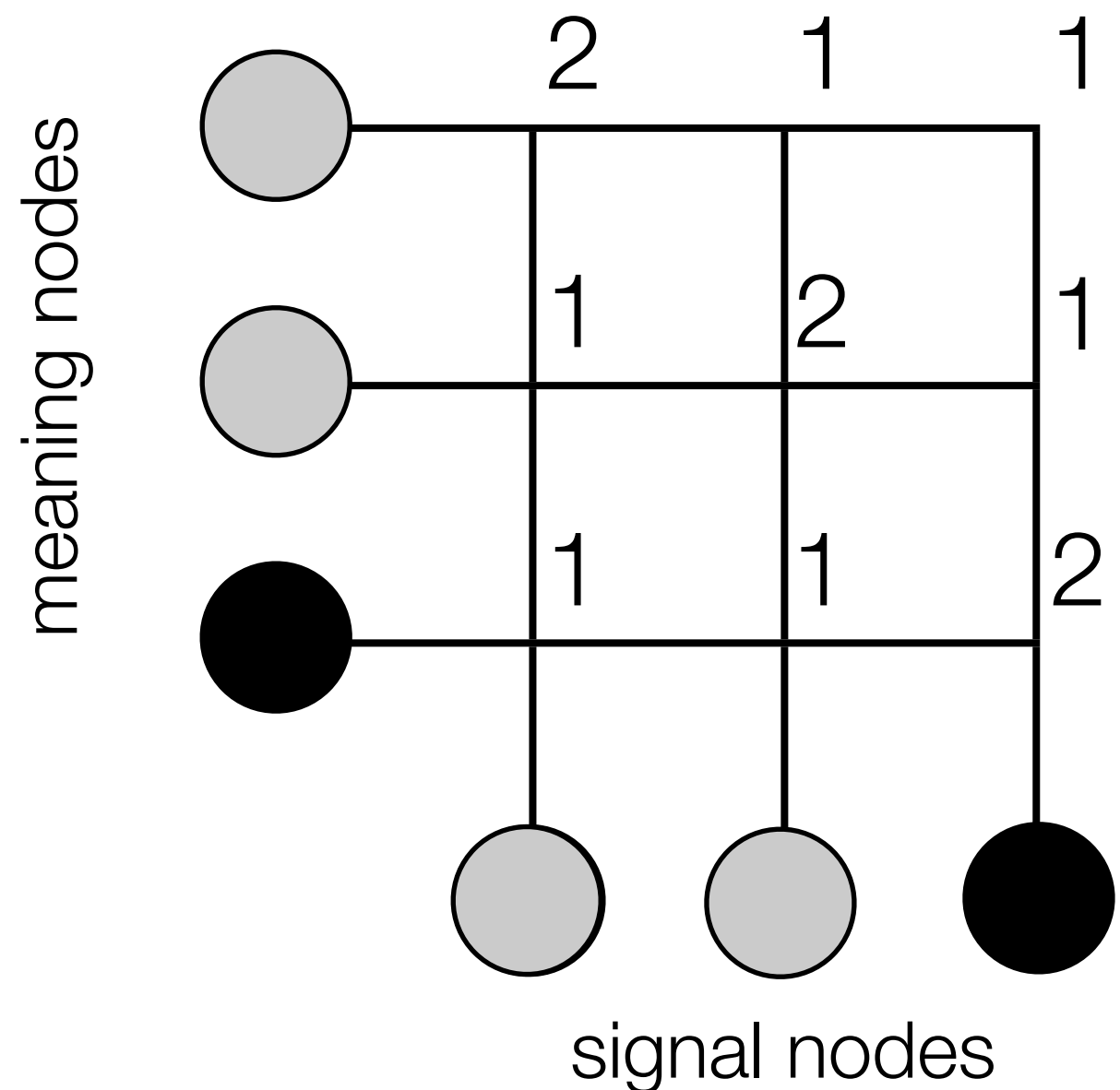
Observation:  
 $m2 \leftrightarrow s2$



# An anomalous rule: learning by co-non-occurrence

---

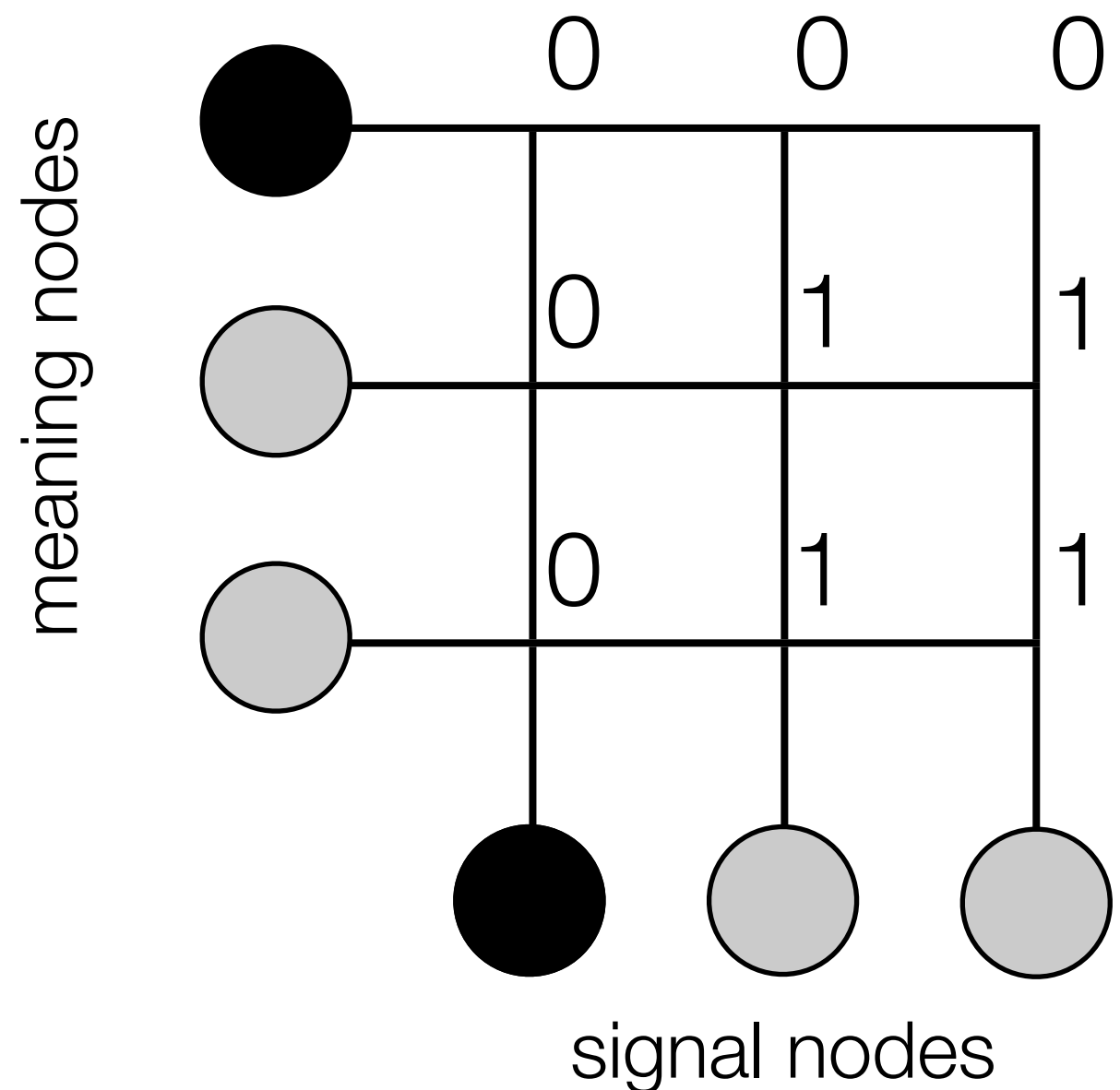
Observation:  
 $m3 \leftrightarrow s3$



# An anomalous rule: learning by co-non-occurrence

---

Observation:  
 $m1 \leftrightarrow s1$

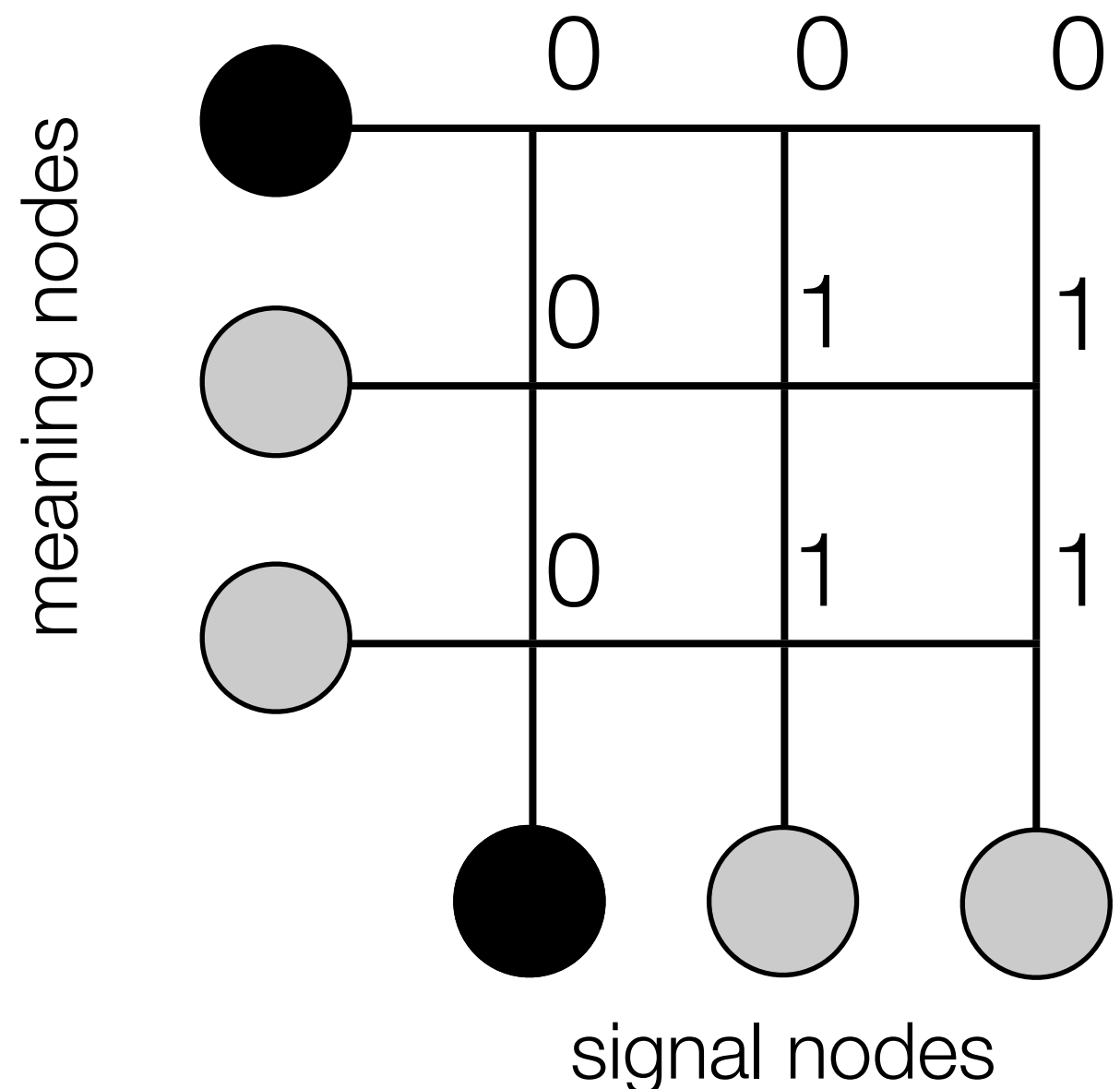


# An anomalous rule: learning by co-non-occurrence

---

Observation:  
 $m1 \leftrightarrow s1$

This looks like a 1-to-1  
bias - that's why it  
constructs and  
maintains



But ... adding more signals breaks it

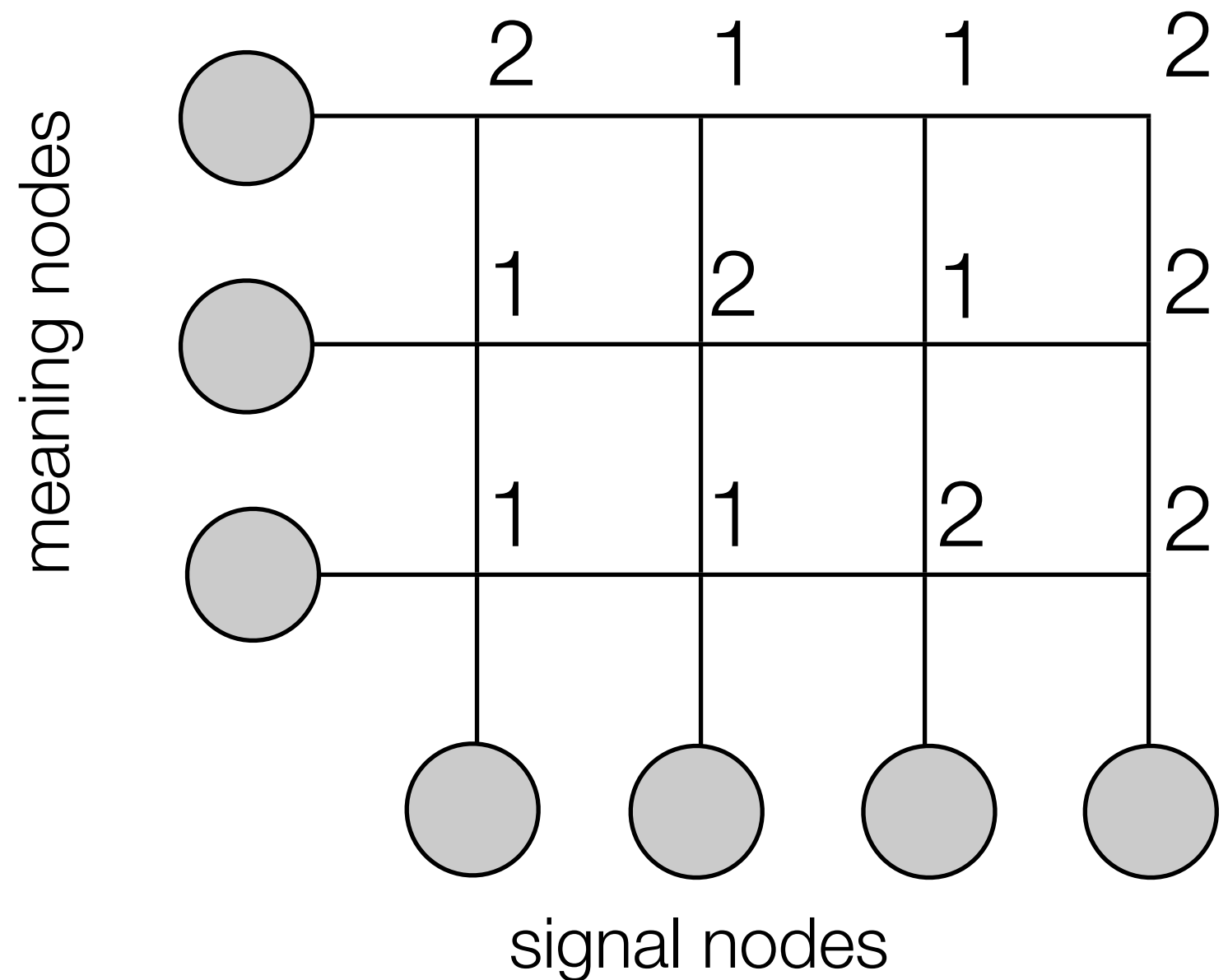
---

Observations:

$m1 \leftrightarrow s1$

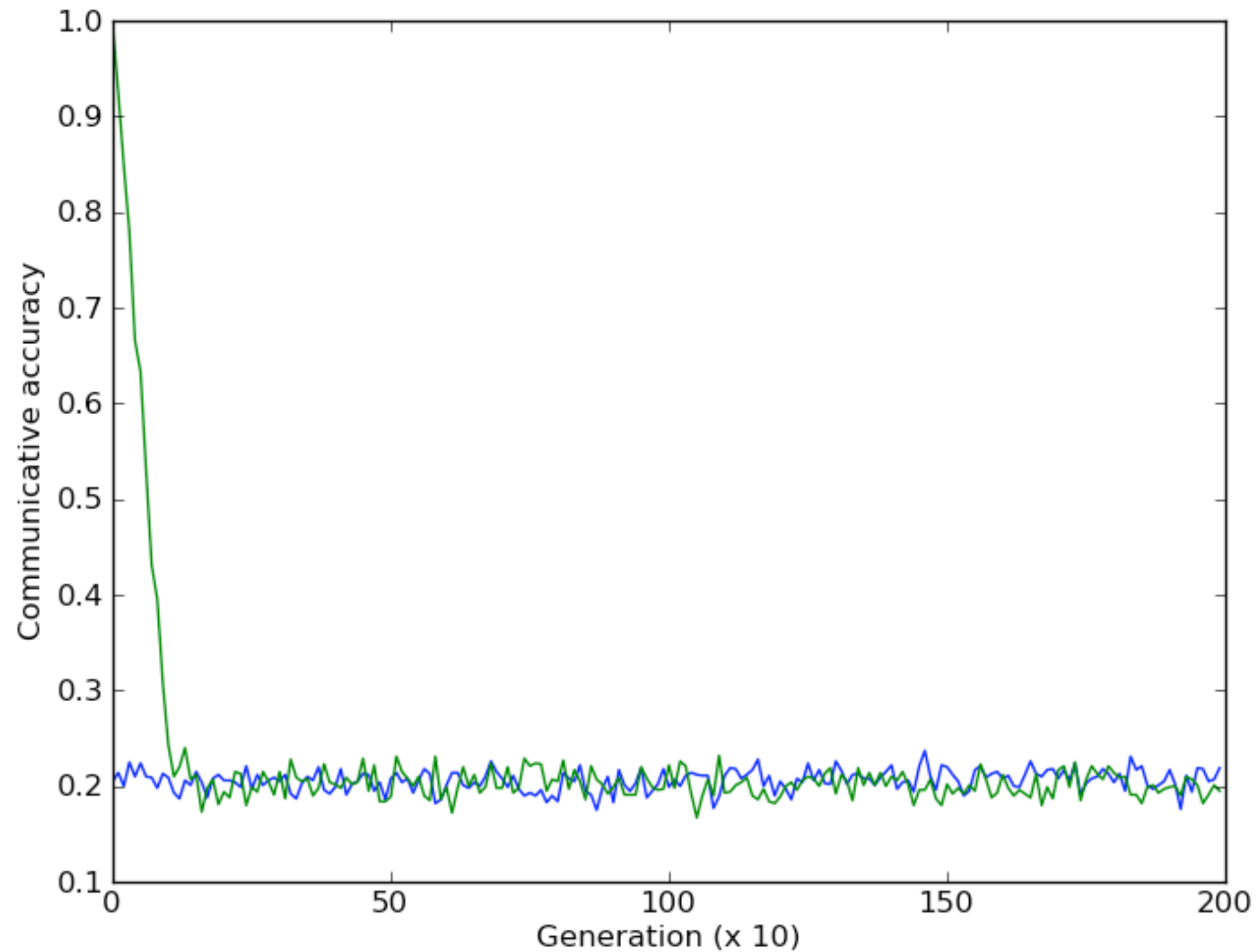
$m2 \leftrightarrow s2$

$m3 \leftrightarrow s3$





# 5 meanings, 20 signals



# A modified acquisition criterion

---

For all learners:  $\alpha + \delta > \beta + \gamma$

For all non-learners:  $\alpha + \delta \leq \beta + \gamma$

Additionally: if  $|s| > |m|$ ,  $\alpha > \beta$  required for acquisition

# A modified acquisition criterion

---

For all learners:  $\alpha + \delta > \beta + \gamma$

For all non-learners:  $\alpha + \delta \leq \beta + \gamma$

Additionally: if  $|s| > |m|$ ,  $\alpha > \beta$  required for acquisition

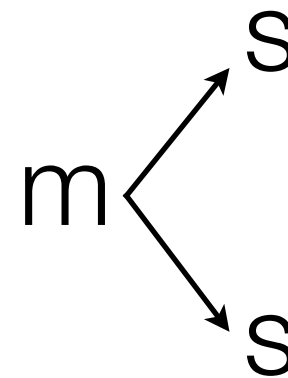
- Missed this in Smith (2002)
  - Slightly different implementation made anomalous behaviour less obvious
- Included in Smith (2004)

# The constructor bias

---

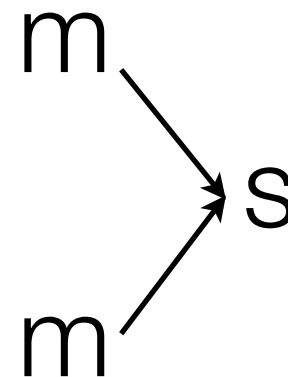
- Constructors don't like:
- One meaning to multiple signals

because  $\alpha > \beta$   
bias against synonymy



- Multiple meanings to one signal

because  $\delta > \gamma$   
bias against homonymy



# What about real humans?

---

# What about real humans?

---

- Experiment on children's learning bias  
Markman & Wachtel (1988) on synonymy

# What about real humans?

---

- Experiment on children's learning bias  
Markman & Wachtel (1988) on synonymy



“Show me the fendle.”

# What about real humans?

---

- Experiment on children's learning bias  
Markman & Wachtel (1988) on synonymy



“Show me the fendle.”

- Children pick the unfamiliar object given an unfamiliar word



# Synonymy bias

---

**Before**

**After (two possibilities)**

# Synonymy bias

---

**Before**



banana



???

**After (two possibilities)**

# Synonymy bias

---

## Before



banana



???

## After (two possibilities)



banana  
fendle

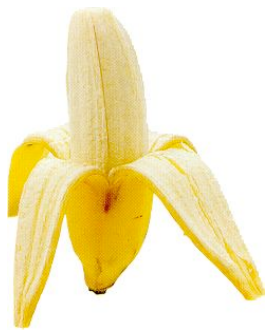


???

# Synonymy bias

---

## Before



banana



???

## After (two possibilities)



banana  
fendle



???



banana



fendle

# Synonymy bias

---

**Before**



banana



???

**After (two possibilities)**



banana  
fendle

???



banana



fendle

# Homonymy bias (Doherty 2004)

---

- “... at the zoo, they saw a strange tapir from Brazil. Hamish thought the tapir’s long nose looked funny”

# Homonymy bias (Doherty 2004)

---

- “... at the zoo, they saw a strange tapir from Brazil. Hamish thought the tapir’s long nose looked funny”



“Which one is the tapir in this story?”



# Homonymy bias (Doherty 2004)

---

- “... at the zoo, they saw a strange **cake** from Brazil. Hamish thought the **cake's** long nose looked funny”



“Which one is the **cake** in this story?”



# Homonymy bias

---

**Before**

**After (two possibilities)**

# Homonymy bias

---

**Before**



cake



???

**After (two possibilities)**

# Homonymy bias

---

**Before**



cake



???

**After (two possibilities)**



cake



cake

# Homonymy bias

---

## Before



cake



???

## After (two possibilities)



cake



cake



cake



???

# Homonymy bias

---

**Before**



cake



???

**After (two possibilities)**



cake



???



cake



???

# Children's learning biases

---

- Children don't like:
  - synonymy
  - homonymy
- They have the same biases as constructors in our simple model
- Populations of constructors evolve optimal communication systems

# A co-evolutionary hypothesis (Smith 2004)

---

Children's learning biases have evolved through natural selection, because they're good for communication.

- Examine this idea using our model
- Two central assumptions:
  - Weight update rule is given by a genotype
  - Better communicators breed more

# Invasion of the mutants

---

- Smith (2004) plays **constructors**, **maintainers**, and **learners** off against each other
- Create a population mainly made up of one type, but with a small number of another type (the mutant)
- Agents inherit both the communication system (by cultural transmission), and their learning strategy (by genetic transmission)
- Both culture and biology evolve
- If selection is based on communicative success, which mutants will invade?



# Surprising result: evolution is hard

---

# Surprising result: evolution is hard

---

- Constructors don't often invade, *even though it would increase the fitness of the population if they did*

# Surprising result: evolution is hard

---

- Constructors don't often invade, *even though it would increase the fitness of the population if they did*
- Two problems:
  - Need a lot of mutants before they start to have a good effect on the population's language...
  - ...and even then, there's a time-delay before the good language evolves culturally.

# Surprising result: evolution is hard

---

- Constructors don't often invade, *even though it would increase the fitness of the population if they did*
- Two problems:
  - Need a lot of mutants before they start to have a good effect on the population's language...
  - ...and even then, there's a time-delay before the good language evolves culturally.
- Speculative conclusion: human learning biases *haven't* evolved only for communication.

# Summary

---

- Smith (2002, 2004) look in detail at how learning bias can give us (or fail to give us) language
- Brings together 3 complex processes in one model:
  - Learning
  - Cultural transmission
  - Biological evolution
- Highlights the crucial importance of the second of these three

# Summary

---

- Smith (2002, 2004) look in detail at how learning bias can give us (or fail to give us) language
- Brings together 3 complex processes in one model:
  - Learning
  - Cultural transmission
  - Biological evolution
- Highlights the crucial importance of the second of these three
- BUT... language model is extremely simple. Next we'll have a look at models of the evolution of more complex signals (i.e. syntax)

# Reading

---

- Smith, K. (2004) The evolution of vocabulary. *Journal of Theoretical Biology*, 228, 127–142

Extends the model in the previous paper to look at evolution of bias by examining invasion of mutants.