Guesses about upcoming content reflect awareness of speakers as intentional communicators

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BACKGROUND

COMPREHENSION

Comprehenders make guesses based on **real** world knowledge:

- taking a sip from the *waterfall* > taking a sip from the *transmitter*¹
- the man will ride the *motorbike* > the man will ride the *carousel*²

PRODUCTION

Speakers omit typical content, and include **atypical content** when optional to do so: • stabbing with an *icepick* > stabbing with a *knife* ³

Comprehenders are aware of this. ^{4,5}



HYPOTHESIS

Comprehenders' guesses about upcoming content depend on (at least) two kinds of expectations: one about the real world and one about speakers' production preferences.

That is, comprehenders should expect the kind of content that cooperative speakers are likely to mention, not just the kind of content that is likely to be the case in the real world.

EXPERIMENT 1

? Are comprehenders' guesses about upcoming content influenced by their awareness of an intentionally communicating speaker?

METHODS

- Sentence completions in a Cloze task about what one can find at 20 different locations (N=400)⁶
- Manipulate the salience of the speaker across 4 conditions:

At the train station, there's_ [bare] They're at the train station, and there's ____ [third person] I'm at the train station, and there's _____ [first person]

[visible speaker]



RESULTS



Higher entropy for visible speaker/first person/third person conditions than baseline bare and also visible speaker>first person; p<0.001 with paired Wilcoxon signed-rank tests; highest modification and negation rates for visible speaker, logistic regressions with RE location and participant; p<0.001; same pattern as entropy) and lowest typicality (linear regression, p<0.001; same pattern)

 \rightarrow Participants expect more informative content the more aware they are of the speaker

EXPERIMENT 2

? Is this expectation for informativity malleable depending on properties of the speaker?

METHODS

- Sentence completions like in Exp1, but with an initial exposure phase, introducing two speakers with different 'filters': chatty v. reticent
- Continuations from Exp1 'bare' and 'visible speaker' conditions as training items



2: TEST PHASE



Example trial for the chatty speaker

RESULTS



Example trial for the reticent speaker



1: EXPOSURE PHASE

Example trial for the reticent speaker

Entropy reticent>chatty, Wilcoxon signed-rank test: p<0.01; modification rate reticent>chatty, logistic regressions with RE location and participant: p<0.001; negation rate no significant difference; proportion of typical continuations reticent<chatty (linear regression: p<0.05)

 \rightarrow Participants adapt to individual speakers; more informative continuations for reticent speaker compared to chatty

TAKEAWAY

Contrary to what comprehension studies would suggest, comprehenders not only predict real-world plausible content when guessing what words are coming next: they also expect speakers to be informative. Further, this expectation adapts to different speaker styles.

. Models of language processing should take into account comprehenders' informativity-driven reasoning about the speaker, including reasoning about individual speaker's preferences for informativity.

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